

adic

The ADIC  
Distributed AML Server

**DAS V3.12  
Interfacing  
Guide**

 Advanced Digital Information Corp

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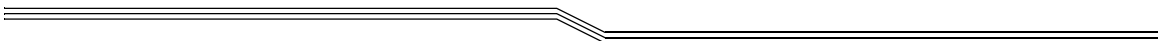
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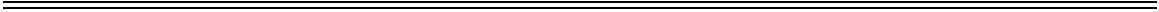
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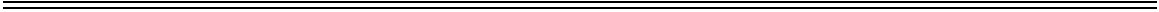




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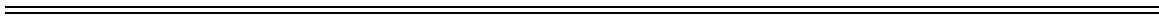
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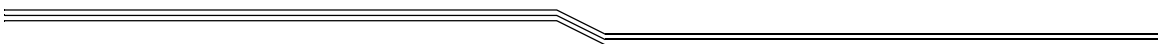
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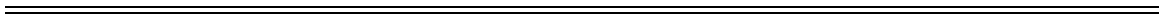


# 1

## Introduction

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## Overview

This guide contains information and instructions necessary to program an application for using the ADIC AML via the Distributed AML Server (DAS). The topics discussed in this chapter are:

- Overview
- Intended Audience
- Organization
- Associated Documents
- Explanation of Symbols and Notes
- Assistance

### Intended Audience

This guide is intended for use by system programmers and administrators working with the DAS software.

### Organization

This publication contains the following chapters:

Chapter 1	<i>Introduction</i> - Notes on the use of the manual.
Chapter 2	<i>DAS ACI</i> - Overview of the DAS/2 software and information on AML Client Interface (ACI) services
Chapter 3	<i>Safety</i> - Describes the hazard symbols, messages, safety features, and operational considerations.
Chapter 4	<i>DAS ACI Functions</i> - Information and descriptions of ACI functions and function calls.
Chapter 5	<i>ACI 3.0 Asynchronous Support Layer</i> - Provides a description of the Asynchronous ACI calls.
Appendix A	<i>Important Information</i> - Error recovery procedures and explanations of terms used throughout this document.
Index	

### Associated Documents

You may wish to reference the following documents:

- DAS V3.11 Release Notes
- DAS V3.11 Administration Guide

## Explanation of Symbols and Notations

The following four types of notation identify important information or instructions by using distinctive font styles.

<1> + <2>	Press these keys simultaneously.
<i>Italics</i>	Headline, e.g., Chapter 2, <i>Introduction</i> File name, e.g., <i>PROINST.EXE</i> Dialog segment, e.g., <i>Media Identifier</i>
<b>Bold</b>	Terms appearing on the AMU graphical user interface Special Term, e.g., <b>Manage Users</b> Operating element/key on the operating panel or the keyboard of the AMU software.
Courier	Command line appearing in the operating system input window, e.g., [C:\]cd SDLC Directory structure e.g., C:\SDLC

## Assistance

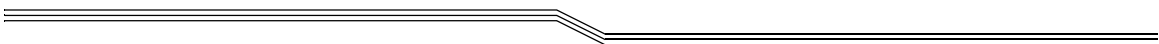
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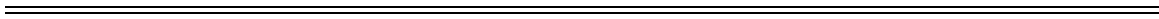
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# 2

## DAS ACI

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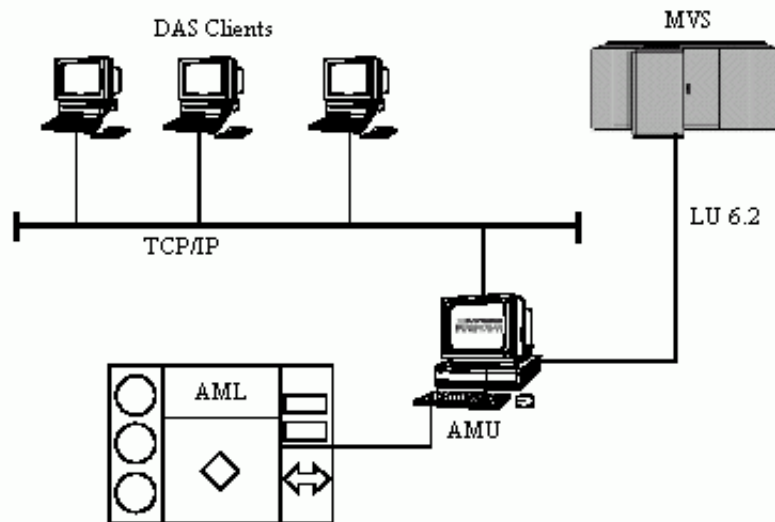
## Overview

This section contains an overview of the DAS/2 software and information on AML Client Interface (ACI) services.

## DAS/2

DAS is a client/server software product designed to provide shared access to the family of ADIC AML systems (AMLs). The DAS software may be installed as a stand-alone AML connection or be configured to share an AML with MVS or other ADIC supported, host attachments. DAS may be requesting services via a client command line interface, or may be integrated with backup, tape management and/or HSM applications on the client to direct automated removable media activity through the DAS server to the automated media library. Refer to Figure 2-1.

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**Figure 2-1** Logical Relationship Between AML Components

The DAS server component is an OS/2 program that runs within the AMU controller personal computer (PC). It converts DAS client requests into AMU AMS requests and sends them to the AMS for action. Fifty heterogeneous networked clients can be configured within the DAS server environment.

Clients requiring access to ADIC AML systems may use the DAS ACI software component to communicate library requests to the DAS server component. DAS clients make the necessary calls to the DAS server with remote procedure calls (RPC). The DAS ACI library component hides this interface from the client application and provides function calls to the library to request library operations. Clients may be granted complete or restricted access to the AML resources. DAS administrators control client access and privileges through client registration.

The DAS client ACI component provides a set of C function calls, available as static and/or dynamic libraries (depending on the operating system platform) for a range of operating system platforms. The libraries may be linked to application software, or be used with the command line administration command interface.

## ACI Services

Since the DAS server is a network server, all communication with the server component use a network application level protocol. The ACI hides the network support, and enables the user to treat the functions as 'stand-alone', without the need for a supporting structure. The ACI operates synchronously. Once a request is made to the AML, the request process does not regain control until the operation has completed or has otherwise terminated. (An exception is the inventory call, which starts a physical inventory, and returns.)

The ACI uses RPCs to request DAS services and to receive replies over the network. The RPC port mapper assures that port numbers are routed correctly.

### Client Services

The ACI provides two types of user services:

- Basic Services
- Complete Services

#### ACI Routines - Basic Services

Table 2-1 lists the routines that are available to an ACI client with basic service access rights.

**Table 2-1** Routines Available with Basic Service Access

Routine	Explanation
aci_dismount	Dismount media from the drive.
aci_init	Initialize the AML for client use.
aci_initialize	Initialize ACI library for client use.
aci_mount	Mount specified media in drive.

#### ACI Routines - Complete Services

Table 2-2 lists the routines that are available to an ACI client with complete service access rights.

**Table 2-2** Routines Available with Complete Service Access

<b>Routine</b>	<b>Explanation</b>
aci_barcode	Switching ON and Off Barcode Reading
aci_cancel	Cancel outstanding request.
aci_cleandrive	Clean a drive (immediately)
aci_clientaccess	Change client access list.
aci_clientstatus	Query client access list.
aci_clientstatus2	Query client access list.
aci_dismount	Dismount media from drive.
aci_driveaccess	Change client drive status.
aci_drivestatus	Query client drive status (for compatibility only).
aci_drivestatus_one	Query client drive status with additional information, single drive.
aci_drivestatus2	Query client drive status with additional information (for compatibility only).
aci_drivestatus2_one	Query client drive status with additional information, single drive.
aci_drivestatus3	Query client drive status with additional information (for compatibility only).
aci_drivestatus3_one	Query client drive status with additional information, single drive.
aci_drivestatus4	Query client drive status with additional information.
aci_eif_conf	Return the insert/eject area configuration.
aci_eif_info	Return the insert/eject areas status.
aci_eject	Eject media from AML (for compatibility only).
aci_eject2	Eject media from AML, and keep database entry for future insert requests.
aci_eject3	Eject media from AML, and keep database entry for future insert requests.
aci_ejectclean	Eject clean media from AML, and remove database entry.
aci_eject_complete	Eject media from AML, and remove database entry.
aci_eject2_complete	Eject media from AML, and remove database entry.
aci_eject3_complete	Eject media from AML, and remove database entry.
aci_email	Send email message.
aci_flip	Turn Optical Disk in in the drive.
aci_force	Force a dismount request from a specified drive.
aci_foreign	Add or delete foreign media.
aci_getcellinfo	Queries slot range availability.

**Table 2-2** Routines Available with Complete Service Access

<b>Routine</b>	<b>Explanation</b>
aci_getvolsertodrive	Get the volsers, which are allowed to be mounted to a specified drive. (Volsers are configured in the DAS config file)
aci_getvolsertoside	Get the second volser of the Optical Disk (OD has two volser).
aci_init	Initialize AML for client use.
aci_initialize	Initialize ACI library for client use.
aci_insert	Insert media into AML.
aci_insert2	Insert media into AML (also for clean- and scratch media).
aci_inventory	Start physical inventory with AMU database update.
aci_killamu	Shutdown AMU complete.
aci_list	List outstanding and currently operating DAS requests.
aci_list2	List outstanding and currently operating DAS requests.
aci_list_foreign	View foreign volser(s).
aci_mount	Mount selected media in drive.
aci_partial_inventory	Start a physical inventory of subsystem in the AML
aci_pause_das	Set pause mode for DAS.
aci_pause_drive	Disable drive.
aci_perror	Returns ACI/DAS error code.
aci_qversion	Query version of DAS and ACI.
aci_qvolsrange	List client accessible and physically present volsers within requested range.
aci_register	Temporary allow client access to DAS.
aci_register2	Temporary allow client access to DAS.
aci_robhome	Set the AML offline and move the robot to home position.
aci_robstat	Get information about the AML-status and set the AML online.
aci_scratch_get	Mount a scratch volume.
aci_scratch_info	Query scratch volume information.
aci_scratch_set	Add volume to scratch pool.
aci_scratch_unset	Remove volume from scratch pool.
aci_setopt	Establishes options for ACI library
aci_shutdown	Shut down DAS.
aci_snmp	Send snmp message.
aci_spperror	Returns ACI/DAS error text
aci_switch	Switch between active and inactive AMU (DAS and AMS).
aci_unload	On an AML drive pressed one or more drive buttons (e.g. unload button).
aci_view	Query volume database entry.
aci_view2	Query range of volumes database entry.



**Table 2-2** Routines Available with Complete Service Access

<b>Routine</b>	<b>Explanation</b>
aci_volseraccess	Set ownership of volser.
aci_volserstatus	Query ownership for volser.
aci_volser_inventory	Inventory single volser.

## Media Types

The DAS ACI supports a variety of media types. The media type is passed as a parameter to all ACI functions that require media operations. Each media type name is a member of an enumerated type *aci\_media*, defined in the *aci.h* header file.

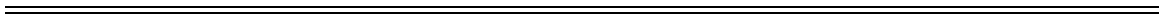
Table 2-3 lists the media types supported by DAS.

**Table 2-3** Supported Media Types

<b>ACI Media Name</b>	<b>Media Type</b>
ACI_3480	3480/3490 cartridges
ACI_3590	3590/8590 cartridges (NTP)
ACI_4MM	DDS or DAT (4mm tape)
ACI_8MM	DDS 8mm tape (e.g. EXABYTE)
ACI_AUDIO_TAPE	standard audio tape cartridges
ACI_BETACAM	SONY BetaCAM cartridge
ACI_BETACAML	large BetaCAM cartridge
ACI_CD	CD-ROM (with CADDY)
ACI_D2	D2 (small and medium) tape
ACI_DECDLT	DLT (CompacTape) cartridge
ACI_DTF	SONY DTF cartridge
ACI_OD_THIN	Reflection optical disks
ACI_OD_THICK	512 MO/WORM optical disks
ACI_TRAVAN	TRAVAN cartridge
ACI_VHS	VHS cartridge
ACI_SONY_AIT	Sony AIT
ACI_LTO	LTO (only IBM LTO is supported)

## DAS Error Codes

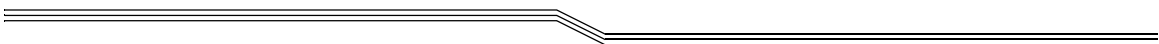
The DAS ACI functions return either a successful or failed return code. In case of failure, a DAS error code *d\_errno* is set describing the failure. The DAS error numbers are defined in the *derrno.h* header file, which is included by the *aci.h* header file. Refer to *Error Recovery Procedures*.

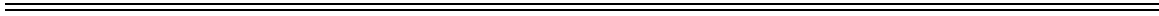


# 3

## Safety

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## Overview

Knowledge and observance of these instructions is imperative for the safe operation of the ADIC AML systems.








Avoid danger when maintaining and operating the machine by behaving in a safety-conscious manner and acting judiciously.

**NOTE** In addition to the safety instructions in this guide, local and professional safety rules apply.

## Hazard Alert Messages

ADIC classifies hazards in several categories. Table 3-1 shows the relationship of the symbols, signal words, actual hazards, and possible consequences.

**Table 3-1** Hazard Alert Messages

Symbol	Damage to	Signal Word	Definition	Consequence
	Persons	<b>Danger</b>	Imminent hazardous situation	Death or serious injury
		<b>Warning</b>	Potential hazardous situation	Possible death or serious injury
		<b>Caution</b>	Less hazardous situation	Possible minor or moderate injury
	Persons		Imminent hazardous electrical situation	Death or serious injury
	Persons	<b>Caution</b>	Less hazardous situation	Possible minor or moderate injury
	Material	<b>Attention</b>	Potential damaging situation	Possible damage to the product or environment
	Material	<b>Static Sensitive</b>	Potential electronic damaging situation	Possible damage to the product
		<b>Note</b>	Tips for operators	No hazardous or damaging consequences
			Important or useful information	No hazardous or damaging consequences

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## Validation

These instructions are valid for ADIC AML systems.

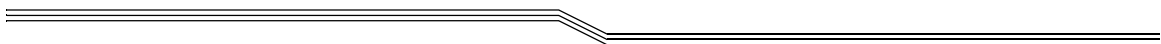
Supplementary safety provisions for any components used on the machine are not invalidated by these instructions.

**NOTE** Any other manufacturer's documentation forms part of the AML documentation.

# 4

## DAS ACI Functions

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## Overview

All ACI function calls and ACI structures are defined in the *aci.h* header file. ACI functions return 0 or -1 for successful and unsuccessful command execution respectively. A command failure sets the DAS error code variable `d_errno` to the specific error code. In such case, a text error message may be written to standard error by calling *aci\_perror* function that accepts a user defined message string and attaches it to the DAS error message.

### aci\_barcode

The `aci_barcode` function switches the barcode reader for the volser on the robot on/off.

```
#include "aci.h"
int aci_barcode (char *cRobNum, char *Action)
```

Table 4-1 describes the parameters for the `aci_barcode` function call.

**Table 4-1** Parameters for the `aci_barcode` function call

Parameter	Description	
cRobNum	defined the number of the robot (only on AML/2 systems with 2 robots)	
	1	robot 1 (AML/E, AML/J and robot 1 of AML/2)
	2	robot 2 of AML/2
action	new condition for the following mount and eject commands from this host	
	OFF	barcode on the cartridge will not be checked
	ON	barcode on the cartridge will be checked

**WARNING** The Scalar 1000 does not support the `aci_barcode` command (barcode on Scalar 1000 will never read on mount and eject).

**NOTE** Use this command to switch the barcode reading after the command `aci_mount`, `aci_cleandrive` or any `aci_eject` ended with failure and `derrno=EBARCODE`. After `aci_barcode` completed, try the previous command again.

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM

- EBADCLIENT
- ETIMEOUT
- EAMUCOMM
- ESWITCHINPROG
- EDASINT
- ENOROBOT
- EDATABASE

Here is the example of `aci_barcode` command:

```
/* Switch the barcode reading off for robot 1 */
int rc = 0;
char *cRobNum = "1";
char *Action = "OFF";
rc = aci_barcode( cRobNum, Action );
if( rc )
    aci_perror( "Command failed: " );
```

## aci\_cancel

The `aci_cancel` function cancels a specific DAS request.

```
#include "aci.h"
int aci_cancel( unsigned long request_id )
```

Table 4-2 describes the parameter for the `aci_cancel` function call.

**Table 4-2** Parameters for the `aci_cancel` function call

Parameter	Description
<code>request_id</code>	DAS command sequence number, get information on the sequence number with the <code>aci_list</code> function

The `aci_cancel` function cancels a previously issued and not completed client request. Before using this function, use the `aci_list` function to get the `request_id` in order to cancel the correct request.

The cancel request cancels the command in the DAS server and the AML. If the request is being acted upon in the AML, DAS attempts to cancel it, however this is unlikely to succeed. Once the robotics are in motion, the request may not be canceled. DAS reports that the cancel was successful while the canceled request completes.

For additional information, refer to `aci_list2`.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- 
- 
- ERPC
  - EINVAL
  - ENOREQ
  - EDASINT
  - ERETRYL
  - ECANCELED
  - ETIMEOUT
  - ESWITCHINPROG
  - EHCAPINUSE

---

---

Here is the example of `aci_cancel` command:

```
/* Cancel first client request for a client */
int rc = 0;
char *pszthis_client = "clientname";
struct req_entry *prequest = NULL;
rc = aci_list( pszthis_client, prequest );
if( !rc )
{
    rc = aci_cancel( prequest[0].request_id );
    if( rc )
        aci_perror( "Command failed:" );
}
```

## `aci_cleandrive`

The `aci_cleandrive` function mounts a cleaning cartridge to a specific drive.

```
#include "aci.h"
int aci_cleandrive( char *drive)
```

Table 4-3 describes the parameter for the `aci_cleandrive` function call.

**Table 4-3** Parameters for the `aci_cleandrive` function call

Parameter	Description
drive	name of the drive to be cleaned

**WARNING** Only clean the drives when they need to be cleaned. Unnecessary cleaning damages the drives.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ENOVOLUME
- ENODRIVE
- EDRVOCUPPIED
- EPROBVOL
- EAMU
- EROBOTCOMM
- EDEVEMPTY
- ENOTAUTH
- EBADCLIENT

- ERERTRYL
- EINUSE
- ECANCELED
- EDASINT
- ECLEANING
- ETIMEOUT
- ESWITCHINPROG
- EHCAPINUSE
- EBARCODE
- EINVALIDDEV
- ENOROBOT
- EDATABASE
- ENOTSUPPHCMD
- EAREAEMPTY
- ENOPOOL
- EPROBDEV
- EAREAFULL

## aci\_clientaccess

The `aci_clientaccess` function modifies the access lists of a client.

```
#include "aci.h"
int aci_clientaccess( char *clientname,
    enum aci_command action, char *volser_range,
    enum aci_media type, char *drive_range )
```

Table 4-4 describes the parameters for the `aci_clientaccess` function call.

**Table 4-4** Parameters for the `aci_clientaccess` function call

Parameter	Description	
clientname	name of the client which authorization is to be changed	
action	type of the activity (add or remove access rights)	
	ACI_ADD	add access rights
	ACI_DELETE	remove access rights
volser_range	<ul style="list-style-type: none"> <li>• a single volser</li> <li>• multiple volsers, separated by commas</li> <li>• a range of volsers separated by a hyphen</li> <li>• set to empty ("" or '\0') if it is not to be changed</li> </ul>	
type	media type of the previously defined volser range. Refer to <i>Media Types</i> .	

**Table 4-4** Parameters for the `aci_clientaccess` function call

Parameter	Description
<code>drive_range</code>	<ul style="list-style-type: none"><li>• a single drive</li><li>• multiple drives, separated by commas</li><li>• a range of drives separated by a hyphen, or set to empty (" " or "\0") if it is not to be changed</li></ul>

This ACI function changes the access lists of a client named *clientname* by either adding or removing access to a *drive\_range* and/or a *volser\_range*. The `aci_clientstatus` function may be needed to find out the *drive\_range* and *volser\_range* used by the client.

**WARNING** The changes will be lost when the DAS software is shut down. Only use this command if, at the time, you do not have access to the *config* configuration file, or you cannot restart DAS. Otherwise, change the access privileges in the *config* file.

This ACI command allows the administrator to add new volume ranges or drive ranges to the AML system without shutting down the DAS server. The modifications created by using the `aci_clientaccess` function are only valid while DAS is running. When DAS is shut down, all access modifications set by `aci_clientaccess` are lost. When the DAS server is restarted, client access returns to the default settings in the DAS configuration file. To permanently register a client, the administrator must add the new *drive\_range* or *volser\_range* to the DAS configuration file.

For additional information, refer to *aci\_clientaccess* and *aci\_volseraccess*.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- EBADHOST
- ENOAUTH
- EBADCLIENT
- ENOSPACE
- ENOTFOUND
- ETIMEOUT
- ESWITCHINPROG

Here is the example of `aci_clientaccess` command:

```
/* Add a volser range to a clients access list */
int rc = 0;
enum aci_command action = ACI_ADD; /*default action*/
char *client = "SomeClient"; char *volser = "AAB000 - AAB999";
char *drive = ""; enum aci_media type = ACI_3590;
if ((rc=aci_clientaccess(client,action,volser,type,drive))
```



```

        aci_perror( "Command failed: " )
else
{
    if (*volser)
        printf ( "Volser range %s for client %s added.\n", volser,
client );
    if (*drive)
        printf ( "Drive range %s added for client %s.\n", drive,
client );
}

```

## aci\_clientstatus2

The `aci_clientstatus2` function queries client access list configuration.

```

#include "aci.h"
int aci_clientstatus2( char *clientname,
                      struct aci_client_entry2 *clientstatus )

struct aci_client_entry2{
    char clientname[ACI_NAME_LEN];
    struct in_addr ip_addr;
    unsigned int unOptions;
    char volser_range[ACI_MAX_RANGES] [ACI_RANGE_LEN];
    char drive_range [ACI_MAX_RANGES] [ACI_RANGE_LEN];
};

```

Query the current configuration status for the client *clientname*. All configuration information is returned in the structure *aci\_client\_entry2*.

Table 4-5 describes the parameters for the `aci_clientstatus2` function call.

**Table 4-5** Parameters for the `aci_clientstatus2` function call

Parameter	Description	
clientname	name of the client queried	
aci_client_entry2	returned information to the requested client	
	clientname	requested client name
	in_addr	32-bit dotted decimal noted IP address
	unOptions	bit options for requested client. Refer to Table 4-6 .
	volser_range	for the client configured volser range
	drive_range	for the client defined drives

**Table 4-6** Client Options Bits

Bit	Description
ACI_COMPLETE_ACCESS	Parameter authorized complete command set. (Refer to <i>Client Services</i> ).

**Table 4-6** Client Options Bits

Bit	Description
ACI_BASIC_ACCESS	Parameter authorized basic command set (Refer to <i>Client Services</i> ).
ACI_MOUNT_WAIT	Parameter "avoid volume contention" defined the reaction during the mount of the already mounted cartridge (Refer to the <i>DAS Administration Guide</i> ).
ACI_NO_DISMOUNT	Parameter controls the automatic dismount if the next mount occurs in an occupied drive (Refer to the <i>DAS Administration Guide</i> ).
ACI_INSERT_WAIT	Parameter controls if the mount is requested and volser is in 'Ejected' state then the mount will normally fail. However with active 'insert_wait' option the system accepts mount command but delays its execution until volser is physically available or time-out occurs.
ACI_CLEAN_WAIT	Parameter controls if this option is active then system delays response for dismount command if cleaning is active after current dismount. The system will delay such responses until cleaning is finished. This option is provided to solve the following situation: an application requires dismount, and after the response "dismount is finished successfully" checks the drive state ( <b>listd</b> command). At this point a drive should be empty but if cleaning is required the drive can be already occupied with the cleaning cartridge. So the application receives an answer "drive is occupied" that can break internal application logic.
ACI_PAUSE_DAS	permission for issue command <b>pause_das</b> .
ACI_PAUSE_DRIVE	permission for issue command <b>pause_drive</b> .

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- ENOAUTH
- EUPELSE
- EBADCLIENT
- ETIMEOUT
- ESWITCHINPROG
- EDASINT

---

---

## aci\_clientstatus

The aci\_clientstatus function queries client access list configuration.

```
#include "aci.h"
int aci_clientstatus( char *clientname,
                    struct aci_client_entry *client )

struct aci_client_entry{
    char clientname[ACI_NAME_LEN];
    struct in_addr ip_addr;
    boolean avc;
    boolean complete_access;
    boolean dismount;
    char volser_range[ACI_MAX_RANGES][ACI_RANGE_LEN];
    char drive_range[ACI_RANGE_LEN];
};
```

Table 4-7 describes the parameters for the aci\_clientstatus function call.

**Table 4-7** Parameters for the aci\_clientstatus function call

Parameter	Description	
clientname	name of the client which authorization is queried	
aci_client_entry	returned information to the requested client	
	clientname	requested client name
	in_addr	32-bit dotted decimal noted IP address
	avc	(true or false) Parameter "avoid volume contention" defined the reaction during a mount of an already mounted cartridge
	complete_access	(true or false) Parameter authorized complete or basic command set (refer to <i>Client Services</i> )
	dismount	(true or false) Parameter controls the automatic dismount if a next mount occur to an occupied drive
	volser_range	for the client configured volser range
	drive_range	for the client defined drives

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable d\_errno is set to one of the following DAS error codes:

- ERPC
- EINVAL
- ENOTAUTH
- EUPELSE
- EBADCLIENT

- ETIMEOUT
- ESWITCHINPROG
- EDASINT

Here is the example of `aci_clientstatus` command:

```
/* Query some clients access list configuration */
int rc = 0;
char *client = "SomeClient";
struct aci_client_entry client_entry;
rc = aci_clientstatus ( client, &client_entry );
if( rc )
    aci_perror( "Command failed: " );
```

## `aci_dismount`

The `aci_dismount` function dismounts a volume.

```
#include "aci.h"
int aci_dismount( char *volser,
                 enum aci_media type )
```

Dismount the volume *volser* of defined media type from its drive. The drive is identified by the DAS software.

For additional information, refer to *aci\_mount*.

**NOTE** Retries can be configured in the config file or in the AMS configuration.

Table 4-8 describes the parameters for the `aci_dismount` function call.

**Table 4-8** Parameters for the `aci_dismount` function call

Parameter	Description
volser	volser that is to be moved from a drive to the original position in the AML
type	media type of the named volser. Refer to <i>Media Types</i> .

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- ENOVOLUME
- ENODRIVE
- EPROBVOL
- EAMU

- 
- 
- EAMUCOMM
  - EROBOTCOMM
  - EDASINT
  - EDEVEMPTY
  - ENOTAUTH
  - EBADCLIENT
  - ENOTMOUNTED
  - ECANCELED
  - ENOMATCH
  - ETIMEOUT
  - ESWITCHINPROG
  - EHCAPINUSE
  - ECOORDINATE
  - EBARCODE
  - EINVALIDDEV
  - ENOROBOT
  - EDATABASE
  - ENOTSUPPHCMD
  - EAREAEMPTY
  - EPROBDEV
  - EAREAFULL

Here is the example of `aci_dismount` command:

```
/* Dismount volume from drive */
int rc = 0; enum aci_media type = ACI_3590;
char *volser = "AAB001";
if (( rc = aci_dismount( volser, type ) ))
    aci_perror( "Dismount command failed: " )
else
    printf( "Dismount of %s successful.\n", volser);
```

## **aci\_driveaccess**

The `aci_driveaccess` function modifies allocation status of a drive.

```
#include "aci.h"
int aci_driveaccess( char *clientname, char *drive,
                    enum aci_drive_status status );
```

Modify allocation status of a drive for a specified client.

For additional information, refer to *aci\_drivestatus4*.

Table 4-9 describes the parameters for the `aci_driveaccess` function call.

**Table 4-9** Parameters for the aci\_driveaccess function call

Parameter	Description	
clientname	client that has allocated the drive or wants to allocate the drive. Using SHARED_ACCESS as a key word for the client name when requesting a drive reservation causes that drive to be shared with other clients. All clients which are configured for that drive can access it.	
drive	one of the device names defined in the DAS configuration file for the specific client	
status	ACI_DRIVE_UP	normal reservation of the drive (other clients can change the reservation back with ACI_DRIVE_DOWN, if the drive is empty)
	ACI_DRIVE_DOWN	deleted reservation normal (only possible with an empty drive)
	ACI_DRIVE_FUP	force drive allocation (also possible, if the drive is occupied)
	ACI_DRIVE_FDOWN	force delete drive allocation (also possible, if the drive is occupied)
	ACI_DRIVE_EXUP	exclusive reservation of a drive, can only changed from the client self or the client named DAS-SUPERVISOR

**WARNING** The drive can only be put in the DOWN status by ACI\_DRIVE\_FDOWN if the drive is occupied.

A drive may only be available to a single client at a time. The drive status is defined to be either UP (active) or DOWN (inactive) to requesting clients. When the client sets the status to ACI\_UP, it is exclusively available to that client. If another client already has the drive status set to ACI\_UP, the request is returned with the d\_errno set to EUPELSE. If the client indicates a status of ACI\_DOWN, the drive is unavailable to the client requesting drive access.

A drive must be empty to modify the drive access parameter to ACI\_DOWN.

### Return Values

The aci\_driveaccess returns the following values:

- 0: The call was successful.
- -1: The call failed.

The external variable d\_errno is set to one of the following DAS error codes:

- ERPC
- EINVAL
- ENODRIVE
- EDRVOCCUPIED
- ENOHAUTH
- EUPELSE
- EBADCLIENT

- ENOTAUTH
- ETIMEOUT
- ESWITCHINPROG
- EEXUP
- EDASINT

Here is the example of `aci_driveaccess` command:

```
/* Allocate a drive for client use */
int rc = 0; char *client = "SomeClient";
char *drive = "Drive1"; enum aci_drive_status status;
status = ACI_DRIVE_UP;
if (( rc = aci_driveaccess( client, drive, status ) ))
    aci_perror( "Drive allocation failed: " )
else
    printf( "Allocation of %s for %s successful\n", drive, client
);
```

## aci\_drivestatus4

The `aci_drivestatus4` function queries the physical status of up to 380 drives.

```
#include "aci.h"
init aci_drivestatus4( char *clientname, char *drive,
    struct aci_ext_drive_entry4
    *pstDriveEntry[ACI_MAX_DRIV_ENTRIES4],
    int *nCount)

struct aci_ext_drive_entry4 {
    char drive_name[ACI_DRIVE_LEN];
    char amu_drive_name[ACI_AMU_DRIVE_LEN];
    enum aci_drive_status drive_state;
    char type;
    char system_id[ACI_NAME_LEN];
    char volser[ACI_VOLSER_LEN];
    bool_t cleaning;
    short clean_count;
    int mount;
    int keep;
    char serial_number[ACI_SERIAL_NUMBER_LEN];
};
```

Return the status of drives which are set to UP for the client with the name *clientname*. If *clientname* is the NULL string, the call returns status on all drives. If a value for the drive field is indicated, the information relates to that single drive. The status is returned in an array of pointers to the `aci_ext_drive_entry` structure. The array element can be maximal 380. The variable `ACI_MAX_DRIVE_ENTRIES4` is equal to 380. The variable `ACI_SERIAL_NUMBER_LEN` is equal to 51.

Table 4-10 describes the parameters for the `aci_drivestatus4` function call.

**Table 4-10** Parameters for the aci\_drivestatus4 function call

Parameter	Description	
clientname	name of the client that requested the status of the drives. If <i>clientname</i> is the NULL string, return status on all drives. SHARED_ACCESS as a clientname shows all drives allocated in the SHARED_ACCESS mode. Using EXUP as a clientname shows all drives allocated in the EXUP mode.	
aci_ext_drive_entry4	returned information about the status of the drives	
	drive_name	name of the drive
	amu_drive_name	internal drive name e.g. 03 or ZZ
	drive_state	UP or DOWN reservation of the drive.
	type	type of the drive (internal code, e.g. E for DLT drive)
	system_id	empty, reserved for further use
	volser	Volser, if the drive is currently occupied
	mount	<ul style="list-style-type: none"> <li>drive logically occupied but the mount is physically not finished (mount=1, keep=0)</li> <li>drive logically occupied and mount is physically finished (mount=0, keep=0)</li> </ul>
	keep	<ul style="list-style-type: none"> <li>drive logically empty but the keep is physically not finished (mount=0, keep=1)</li> <li>drive logically empty and the keep is physically finished (mount=0, keep=0)</li> </ul>
	cleaning	true if the drive is presently occupied with a medium for cleaning
clean_count	number of mounts until the next clean activity	
serial_number	the serial number of the selected drive	
nCount	the number of returned status (maximum of 380)	

### Return Values

- 0: The call was successful
- -1: The call has failed

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EBADCLIENT
- EINVAL
- ETIMEOUT
- ESWITCHINPROGRESS
- ENOTSUPPHCMD



---

---

## aci\_drivestatus3

The `aci_drivestatus3` function queries the physical status of up to 250 drives.

```
#include "aci.h"
init aci_drivestatus3( char *clientname,
                      struct aci_ext_drive_entry *pstDriveEntry[])

struct aci_ext_drive_entry {
    char drive_name[ACI_DRIVE_LEN];
    char amu_drive_name[ACI_AMU_DRIVE_LEN];
    enum aci_drive_status drive_state;
    char type;
    char system_id[ACI_NAME_LEN];
    char volser[ACI_VOLSER_LEN];
    bool_t cleaning; short clean_count;
    int mount; int keep;
};
```

Return the status of drives set to UP for the client. If *clientname* is the NULL string, the call returns status on all drives. The status is returned in an array of pointers to `aci_ext_drive_entry` structure. The array element can be maximal 250.

For additional information, refer to *aci\_driveaccess*.

Table 4-11 describes the parameters for the `aci_drivestatus3` function call.

**Table 4-11** Parameters for the `aci_drivestatus3` function call

Parameter	Description
clientname	name of the client that requested the status of the drives. If <i>clientname</i> is the NULL string, return status on all drives. SHARED_ACCESS as a clientname shows all drives allocated in the SHARED_ACCESS mode. EXUP as a clientname shows all drives allocated in the EXUP mode.

**Table 4-11** Parameters for the aci\_drivestatus3 function call

Parameter	Description	
aci_ext_drive_entry	returned information about the status of the drives	
	drive_name	name of the drive
	amu_drive_name	internal drive name e.g. 03 or ZZ
	drive_state	UP or DOWN reservation of the drive
	type	type of the drive (e.g. E for DLT drive)
	system_id	empty, reserved for further use
	volser	Volser, if the drive is currently occupied
	mount	<ul style="list-style-type: none"><li>drive logically occupied but the mount is physically not finished (mount=1, keep=0)</li><li>drive logically occupied and mount is physically finished (mount=0, keep=0)</li></ul>
	keep	<ul style="list-style-type: none"><li>drive logically empty but the keep is physically not finished (mount=0, keep=1)</li><li>drive logically empty and the keep is physically finished (mount=0, keep=0)</li></ul>
	cleaning	true if the drive is presently occupied with a medium for cleaning
clean_count	number of mounts until the next clean activity	

### Return Values

- 0: The call was successful
- -1: The call has failed

The external variable `d_errno` is set to one of the following DAS error codes:

- EBADCLIENT
- ERPC
- EINVAL
- EDASINT
- ETIMEOUT
- ESWITCHINPROGRESS

### aci\_drivestatus2

The `aci_drivestatus2` function queries status of up to 250 drives.

```
#include "aci.h"
int aci_drivestatus2( char *clientname,
    struct aci_drive_entry
    *pstDriveEntry[ACI_MAX_DRIVE_ENTRIES2])
struct aci_drive_entry {
    char drive_name[ACI_DRIVE_LEN];
    char amu_drive_name[ACI_AMU_DRIVE_LEN];
    enum aci_drive_status drive_state;
```

```

char type;
char system_id[ACI_NAME_LEN];
char clientname[ACI_NAME_LEN];
char volser[ACI_VOLSER_LEN];
bool_t cleaning;
short clean_count;
};

```

Return the status of drives set to UP (active) for the client. The status is returned in `drive_entry`, an array of pointers to `aci_drive_entry` structures.

For additional information, refer to *aci\_driveaccess*.

Table 4-12 describes the parameters for the `aci_drivestatus2` function call.

**Table 4-12** Parameters for the `aci_drivestatus2` function call

Parameter	Description	
clientname	name of the client that requested the status of the drives. If <i>clientname</i> is the NULL string, return status on all drives. SHARED_ACCESS as a clientname shows all drives allocated in the SHARED_ACCESS mode. Using EXUP as a clientname shows all drives allocated in the EXUP mode.	
aci_drive_entry	returned information about the status of the drives	
	drive_name	name of the drive
	amu_drive_name	internal drive name e.g. 03 or ZZ
	drive_state	UP or DOWN reservation of the drive
	type	type of the drive (e.g. E for DLT drive)
	system_id	empty, reserved for further use
	clientname	a client allocates the drive
	volser	Volser, if the drive is currently occupied
	cleaning	true if the drive is presently occupied with a medium for cleaning
clean_count	number of mounts until the next clean activity	

**WARNING** The maximum number of drives displayed is 250.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- ETIMEOUT
- ESWITCHINPROG
- EBADCLIENT

---

---

Here is the example of `aci_drivestatus2` command:

```
/* Get drive status information for some client */
int rc = 0;
int i = 0;
char *client = "SomeClient";
struct aci_drive_entry *drive_entry[ACI_MAX_DRIVE_ENTRIES2];
if (( rc = aci_drivestatus2( client, drive_entry ) ))
    aci_perror( "listd failed" )
else
{
    printf("Drive status request for client: %s
successful\n",client );
    for (i = 0; i < ACI_MAX_DRIVE_ENTRIES2; i++)
    {
        if ( *drive_entry[i]->drive_name == '\0' ) break;
        printf( "drive:%s amu drive:%s st:%s type:%c" "sysid:%s
client:%s volser:%s cleaning:%d" "clean_count: %d\n",
drive_entry[i]->drive_name,
drive_entry[i]->amu_drive_name,
drive_entry[i]->drive_state == ACI_DRIVE_UP ? "UP" : "DOWN",
drive_entry[i]->type, drive_entry[i]->system_id,
drive_entry[i]->clientname, drive_entry[i]->volser,
drive_entry[i]->cleaning, drive_entry[i]->clean_count );
    }
}
```

## **aci\_drivestatus**

The `aci_drivestatus` function queries status of up to 15 drives.

```
#include "aci.h"
int aci_drivestatus( char *clientname,
                    struct aci_drive_entry
                    *pstDriveEntry[ACI_MAX_DRIVE_ENTRIES])
struct aci_drive_entry {
    char drive_name[ACI_DRIVE_LEN];
    char amu_drive_name[ACI_AMU_DRIVE_LEN];
    enum aci_drive_status drive_state;
    char type;
    char system_id[ACI_NAME_LEN];
    char clientname[ACI_NAME_LEN];
    char volser[ACI_VOLSER_LEN];
    bool_t cleaning;
    short clean_count;
};
```

Return the status of drives which are set to UP (active) for the client with name *clientname*. The status is returned in `drive_entry`, an array of pointers to `aci_drive_entry` structures.

For additional information, refer to *aci\_driveaccess* and *aci\_drivestatus4*.

---

---

**WARNING The maximum number of drives displayed is 15.**

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- ETIMEOUT
- ESWITCHINPROG
- EBADCLIENT

### `aci_drivestatus_one`

The `aci_drivestatus_one` function queries status of up to 15 drives.

```
#include "aci.h"
int aci_drivestatus_one( char *clientname, char *drive,
    struct aci_drive_entry
    *pstDriveEntry[ACI_MAX_DRIVE_ENTRIES])
struct aci_drive_entry {
    char drive_name[ACI_DRIVE_LEN];
    char amu_drive_name[ACI_AMU_DRIVE_LEN];
    enum aci_drive_status drive_state;
    char type;
    char system_id[ACI_NAME_LEN];
    char clientname[ACI_NAME_LEN];
    char volser[ACI_VOLSER_LEN];
    bool_t cleaning;
    short clean_count;
}
```

Return the status of drives set to UP (active) for the client. If a value for the drive field is indicated, the information relates to that single drive. The status is returned in `drive_entry`, an array of pointers to `aci_drive_entry` structures.

**WARNING The maximum number of drives displayed is 15.**

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- ETIMEOUT

- 
- 
- ESWITCHINPROG
  - EBADCLIENT
  - ENOTSUPPHCMD

## aci\_drivestatus2\_one

The `aci_drivestatus2_one` function queries status of up to 250 drives.

```
#include "aci.h"
int aci_drivestatus2( char *clientname, char *drive,
                    struct aci_drive_entry
                    *pstDriveEntry[ACI_MAX_DRIVE_ENTRIES2])
struct aci_drive_entry {
    char drive_name[ACI_DRIVE_LEN];
    char amu_drive_name[ACI_AMU_DRIVE_LEN];
    enum aci_drive_status drive_state;
    char type;
    char system_id[ACI_NAME_LEN];
    char clientname[ACI_NAME_LEN];
    char volser[ACI_VOLSER_LEN];
    bool_t cleaning
    short clean_count
};
```

Return the status of drives which are set to UP (active) for the client with name *clientname*. If a value for the drive field is indicated, the information relates to that single drive. The status is returned in `drive_entry`, an array of pointers to `aci_drive_entry` structures.

**WARNING** The maximum number of drives displayed is 250.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- ETIMEOUT
- ESWITCHINPROG
- EBADCLIENT
- ENOTSUPPHCMD

## aci\_drivestatus3\_one

The `aci_drivestatus3` function queries the physical status of up to 250 drives.

```
#include "aci.h"
init aci_drivestatus3( char *clientname, char *drive,
```

---



---

```

    struct aci_ext_drive_entry
    *pstDriveEntry[ACI_MAX_DRIVE_ENTRIES2])

    struct aci_ext_drive_entry {
        char drive_name[ACI_DRIVE_LEN];
        char amu_drive_name[ACI_AMU_DRIVE_LEN];
        enum aci_drive_status drive_state;
        char type;
        char system_id[ACI_NAME_LEN];
        char volser[ACI_VOLSER_LEN];
        bool_t cleaning; short clean_count;
        int mount; int keep;
    };

```

Return the status of drives reserved for the *clientname*. If *clientname* is the NULL string, the call returns status on all drives. If a value for the drive field is indicated, the information relates to that single drive. The status is returned in an array of pointers to *aci\_ext\_drive\_entry* structure. The array element can be maximal 250.

### Return Values

- 0: The call was successful
- -1: The call has failed

The external variable *d\_errno* is set to one of the following DAS error codes:

- EBADCLIENT
- ERPC
- EINVALID
- ETIMEOUT
- ESWITCHINPROGRESS
- ENOTSUPPHCMD

### aci\_eif\_conf

The *aci\_eif\_conf* function queries status from up to 20 logical ranges.

```

#include "aci.h"
int aci_eif_conf(struct aci_lora *lora_desc, int *nCount)

struct aci_lora {
    char lora_name[ACI_AREANAME_LEN];
    char StartCoord[ACI_COORD_LEN];
    char EndCoord[ACI_COORD_LEN];
    char ctype
    char description[ACI_DESCRIPTION_LEN];
};

```

The call returns *nCount* and the status of the logical range. The status is returned in an array of pointers to the *aci\_lora* structure. The array can be a maximum of 20 elements.

Table 4-13 describes the parameters for the *aci\_eif\_conf* function call.

**Table 4-13** Parameters for the aci\_eif\_conf function call

Parameter	Description	
aci_lora	structure used to describe the import/export area and addressing	
	lora_name	the name of the import/export area
	StartCoord	the starting coordinates of the area
	EndCoord	the ending coordinates of the area
	ctype	the cartridge type associated with the area
	description	a description of the import/export area
nCount	the number of returned status (maximum of 300)	

### Return Values

- 0: The call was successful
- -1: The call has failed

The external variable `d_errno` is set to one of the following DAS error codes:

- EBADCLIENT
- ERPC
- EINVAL
- ETIMEOUT
- ESWITCHINPROGRESS
- ENOTSUPPHCMD

### aci\_eif\_info

The `aci_eif_info` function queries status from up to 20 logical ranges.

```
#include "aci.h"
int aci_eif_info( char *pszAreaName,
                 struct aci_eifinfo *pstEifInfo,
                 int *nCount)

struct aci_eifinfo {
    char szAreaName[ACI_AREANAME_LEN];
    int nMediaInfoCount;
    struct _EIF_MEDIA_INFO stMediaInfo[ACI_MAX_MEDIATYPES];
};

struct _EIF_MEDIA_INFO {
    enum aci_media eMediaType;
    int nTotalSlots; int nFreeSlots; int nUndefSlots;
};
```

The `aci_eif_info` function returns `nCount` structs of type `aci_eifinfo`. Each structure holds information about specific logical range. The result is returned as array of `aci_eifinfo` structures. The memory for this array should be allocated by application. The function returns up to `ACI_MAX{EIF_CONF}` elements, so the application should allocate enough space.



Table 4-14 describes the parameters for the aci\_eif\_info function call.

**Table 4-14** Parameters for the aci\_eif\_info function call

Parameter	Description		
pszAreaName	name of the import/export area		
pstEifInfo	structure used to describe the import/export area and addressing		
	pszAreaName	name of the import/export area	
	nMediaInfoCount	the number of media types present in the area	
	stMediaInfo	the structure used to describe specific mediatype	
		eMediaType	element type. Refer to <i>Media Types</i> .
		nTotalSlots	total slot number
		nFreeSlots	free slot number
nUndefSlots	undefined slot number		
nCount	the number of returned areas (maximum of 20)		

### Return Values

- 0: The call was successful
- -1: The call has failed

The external variable d\_errno is set to one of the following DAS error codes:

- EBADCLIENT
- ERPC
- EINVAL
- ETIMEOUT
- ESWITCHINPROGRESS
- ENOTSUPPHCMD

### aci\_eject3

The aci\_eject3 function ejects a range of volumes from the AML.

```
#include "aci.h"

int aci_eject3( char *eject_area,
               char *volser_range,
               enum aci_media type,
               int *pnActualCount,
               struct aci_ei_info *psteiInfo)

struct aci_ei_info {
    char volser[ACI_VOLSER_LEN];
    char media_type[ACI_DRIVE_LEN];
    int errcode;
};
```

---

---

If the eject area is full, the system stops the eject procedure. Depending on the `DAS_EJECTAREAFULL` environment variable, the command will be canceled, or the system starts with the next eject after the operator has removed cartridges from the eject area.

The Attribute of the Coordinate will be set to “Ejected” in the database. The compartment is now reserved for this volsr, if the compartment needs to be used for other volsers, issue the `aci_eject_complete2` function. Use the eject stop, when the eject area is full. Depending on the `DAS_EJECTAREAFULL` environment variable, the request will either be `CANCELED` or completed after the area is marked empty.

For additional information, refer to `aci_eject3_complete` and `aci_insert2`.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ENOVOLUME
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM
- EDASINT
- ENOAREA
- ENOTAUTH
- EBADCLIENT
- ERETRYL
- EINUSE
- ECANCELED
- ENOMATCH
- ETIMEOUT
- ESWITCHINPROG
- EHCAPINUSE
- ECOORDINATE
- EBARCODE
- EINVALIDDEV
- ENOROBOT
- EDATABASE
- ENOTSUPPHCMD
- EAREAEMPTY
- EAREAFULL

---

---

## aci\_eject2

The `aci_eject2` function ejects a range of volumes from the AML.

```
#include "aci.h"

int aci_eject2( char *eject_area,
               char *volser_range,
               enum aci_media type,
               int *pnActualCount,
               struct aci_ei_info *psteiInfo)

struct aci_ei_info {
    char volser[ACI_VOLSER_LEN];
    char media_type[ACI_DRIVE_LEN];
    int errcode;
};
```

Table 4-15 describes the parameters for the `aci_eject2` function call.

**Table 4-15** Parameters for the `aci_eject2` function call

Parameter	Description	
<code>eject_area</code>	logical area where the cartridges should be ejected	
<code>volser_range</code>	<ul style="list-style-type: none"><li>• a single volser</li><li>• multiple volsers separated by commas</li><li>• a range of volsers separated by a hyphen</li><li>• set to empty ("" or "\0") if it is not to be changed</li></ul>	
<code>type</code>	media type of the named volser range. Refer to <i>Media Types</i> .	
<code>pnActualCount</code>	returned number of ejected volsers	
<code>aci_ei_info</code>	returned information on each volser ejected	
	<code>volser</code>	volser of the ejected volume
	<code>type</code>	media type of the named volser range. Refer to <i>Media Types</i> .
	<code>errcodes</code>	error code <code>d_errno</code>

If the eject area is full, the system stops the eject procedure. Depending on the `DAS_EJECTAREAFULL` environment variable, the command will be canceled, or the system starts with the next eject after the operator has removed cartridges from the eject area.

The Attribute of the Coordinate will be set to "Ejected" in the database. The compartment is now reserved for this volser, if the compartment needs to be used for other volsers, issue the `aci_eject_complete2` function. Use the eject stop, when the eject area is full. Depending on the `DAS_EJECTAREAFULL` environment variable, the request will either be CANCELED or completed after the area is marked empty.

For additional information, refer to `aci_insert2` and `aci_eject3_complete`.

## Return Values

- 0: The call was successful.
- -1: The call failed.

---

---

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ENOVOLUME
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM
- EDASINT
- ENOAREA
- ENOTAUTH
- EBADCLIENT
- ERETRYL
- EINUSE
- ECANCELED
- ENOMATCH
- ETIMEOUT
- ESWITCHINPROG
- EHCAPINUSE
- ECOORDINATE
- EBARCODE
- EINVALIDDEV
- ENOROBOT
- EDATABASE
- ENOTSUPPHCMD
- EAREAEMPTY
- EAREAFULL

---

---

Here is the example of `aci_eject2` command:

```
/* Eject volume but reserve archive location */
int rc, i, pnActualCount;
char *volser_range = "000815 - 004711";
char *eject_area = "E02"
struct aci_ei_info ei_info[ACI_EI_MAX_RANGE];
rc = aci_eject2( eject_area, volser_range, ACI_3590,
&pnActualCount, &ei_info );
if( rc )
    aci_perror( "Command failed: " )
else
{
    printf("Volume ejects request successful\n" );
    for (i = 0; i < ACI_EI_MAX_RANGE; i++)
    {
        if ( *ei_info[i]->volser == '\0' ) break;
        printf( "volser:%s media type:%s Error:%d\n",
            ei_info[i]->volser, ei_info[i]->media_type,
            ei_info[i]->errcode );
    }
}
```

## **aci\_eject**

The `aci_eject` function ejects a range of volumes from the AML.

```
#include "aci.h"
int aci_eject( char *eject_area,
              char *volser_range,
              enum aci_media type )
```

Eject the volumes in *volser\_range* to the *eject\_area*. The media type of the volumes must match that of the *eject\_area*. Set *type* to the *volser\_range* media type. Refer to Table 4-16 .

**Table 4-16** Parameters for the `aci_eject` function call

Parameter	Description
<code>eject_area</code>	Logical area where the cartridges should be ejected
<code>volser_ranges</code>	<ul style="list-style-type: none"><li>• a single volser</li><li>• multiple volsers separated by commas</li><li>• a range of volsers separated by a hyphen</li></ul>
<code>type</code>	media type of the named volser. Refer to <i>Media Types</i> .

The database entry for the volume is not deleted, and the position in the AML that the volume occupied remains reserved for insertion of a volume with a matching volser. This could be useful if the volume is temporarily ejected and will be inserted in the near future. In such case, the position remains reserved and the volume's location within the AML does not change.

---

---

The eject will stop, when the eject area is full. The request will either be CANCELED or completed after the area is marked empty depending on the `DAS_EJECTAREAFULL` environment variable. Also refer to `aci_eject3` and `aci_eject3_complete`.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ENOVOLUME
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM
- EDASINT
- ENOAREA
- ENOTAUTH
- EBADCLIENT
- ERETRYL
- EINUSE
- ECANCELED
- ENOMATCH
- ETIMEOUT
- ESWITCHINPROG
- EHICAPINUSE
- ECOORDINATE
- EBARCODE
- EINVALIDDEV
- ENOROBOT
- EDATABASE
- ENOTSUPPHCMD
- EAREAEMPTY
- EAREAFULL

Here is the example of `aci_eject` command:

```
/* Eject volume but reserve archive location */
int rc = 0;
rc = aci_eject( "E01", "AAB001", ACI_3590 );
if( rc )
    aci_perror( "Command failed: " )
```

```

else
    printf( "Volser AAB001 ejected to E01 \n" );

```

## aci\_eject\_complete

The `aci_eject_complete` function ejects volumes and removes the database entries.

```

#include "aci.h"
int aci_eject_complete( char *eject_area,
                       char *volser_range,
                       enum aci_media type)

```

Eject the volumes in *volser\_range* to the *eject\_area*. The media type of the volumes must match that of the *eject\_area*. Set *type* to the media type of the *volser\_range*. The database entry for the volume is deleted, and the position in the AML that the volume occupied becomes free. This could be useful if the volume is to be placed in long-term archive storage or more space is needed in the AML. If the volume is re-inserted into the AML, it is stored in the next available position, and it probably will not occupy the previous position. The volume is re-inserted in the same position only if `aci_eject` is used.

Table 4-17 describes the parameters for the `aci_eject_complete` function call.

**Table 4-17** Parameters for the `aci_eject_complete` function call

Parameter	Description
<code>eject_area</code>	logical area, where the cartridges should be ejected
<code>volser_range</code>	<ul style="list-style-type: none"> <li>• a single volser</li> <li>• multiple volsers separated by commas</li> <li>• a range of volsers separated by a hyphen</li> </ul>
<code>type</code>	media type of the named volser range. Refer to <i>Media Types</i> .

The eject stops when the area is full. Depending on the `DAS_EJECTAREAFULL` environment variable, the request will either be `CANCELED` or completed after the area is marked empty. Also refer to `aci_insert2` and `aci_eject3`.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ENOVOLUME
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM

- EDASINT
- ENOAREA
- ENOAUTH
- EBADCLIENT
- ERETRYL
- EINUSE
- ECANCELED
- ENOMATCH
- ETIMEOUT
- ESWITCHINPROG
- EHICAPINUSE
- ECOORDINATE
- EBARCODE
- EINVALIDDEV
- ENOROBOT
- EDATABASE
- ENOTSUPPHCMD
- EAREAEMPTY
- EAREAFULL

Here is the example of `aci_eject_complete` command:

```
/* Eject volume from archive and free storage position. */
int rc = 0;
rc = aci_eject_complete( "E01", "AAB001", ACI_3590 );
if( rc )
    aci_perror( "Command failed: " )
else
    printf( "Volser AAB001 ejected to E01 \n" );
```

## `aci_eject2_complete`

The `aci_eject2_complete` function ejects volumes and deletes the home coordinates.

```
#include "aci.h"
int aci_eject2_complete(char *eject_area, char *volser_range,
    enum aci_media type, int *pnActualCount,
    struct aci_ei_info *psteiInfo)

struct aci_ei_info {
    char volser[ACI_VOLSER_LEN];
    char media_type[ACI_DRIVE_LEN];
    int errcode;
};
```

Table 4-18 describes the parameters for the `aci_eject2_complete` function call.



**Table 4-18** Parameters for the `aci_eject2_complete` function call

Parameter	Description	
<code>eject_area</code>	logical area where the cartridges should be ejected	
<code>volser_range</code>	<ul style="list-style-type: none"><li>• a single volser</li><li>• multiple volsers separated by commas</li><li>• a range of volsers separated by a hyphen</li><li>• set to empty ("" or '\0') if it is not to be changed</li></ul>	
<code>type</code>	media type of the named volser range. Refer to <i>Media Types</i> .	
<code>pnActualCount</code>	returned number of ejected volsers	
<code>aci_ei_info</code>	returned information on each volser ejected	
	<code>volser</code>	volser of the ejected volume
	<code>type</code>	media type of the named volser range. Refer to <i>Media Types</i> .
	<code>errcodes</code>	error code <code>d_errno</code>

If the eject area is full, the eject stops. Depending on the `DAS_EJECTAREAFULL` environment variable, the command will be canceled, or the system starts with the next eject after the operator has removed cartridges from the eject area.

The attribute of the coordinate will be set to empty in the database. The compartment is ready for the other volsers.

For additional information, refer to `aci_insert2` and `aci_eject3`.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ENOVOLUME
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM
- EDASINT
- ENOAREA
- ENOTAUTH
- EBADCLIENT
- ERETRYL
- EINUSE
- ECANCELED
- ENOMATCH

- 
- 
- ETIMEOUT
  - ESWITCHINPROG
  - EHICAPINUSE
  - ECOORDINATE
  - EBARCODE
  - ENOROBOT
  - EDATABASE
  - ENOTSUPPHCMD
  - EAREAEMPTY
  - EAREAFULL

---

---

Here is the example of `aci_eject2_complete` command:

```
/* Eject volume complete from AML system */
int rc, i, pnActualCount;
char *volser_range = "000815 - 004711";
char *eject_area = "E02"
struct aci_ei_info ei_info[ACI_EI_MAX_RANGE];
rc = aci_eject2_complete( eject_area, volser_range, ACI_3590,
&pnActualCount, &ei_info );
if( rc )
    aci_perror( "Command failed: " )
else
{
    printf("Volume ejects request successful\n" );
    for (i = 0; i < ACI_EI_MAX_RANGE; i++)
    {
        if ( *ei_info[i]->volser == '\0' ) break;
        printf( "volser:%s media type:%s Error:%d\n",
ei_info[i]->volser, ei_info[i]->media_type,
ei_info[i]->errcode );
    }
}
```

## `aci_eject3_complete`

The `aci_eject3_complete` function ejects volumes and deletes the home coordinates.

```
#include "aci.h"
int aci_eject3_complete( char *eject_area,
    char *volser_range,
    enum aci_media type,
    int *pnActualCount,
    struct aci_ei_info *psteiInfo)

struct aci_ei_info {
    char volser[ACI_VOLSER_LEN];
    char media_type[ACI_DRIVE_LEN];
    int errcode;
};
```

If the eject area is full, the eject stops. Depending on the `DAS_EJECTAREAFULL` environment variable, the command will be canceled, or the system starts with the next eject after the operator has removed cartridges from the eject area. The attribute of the coordinate will be set to empty in the database. The compartment is ready for the other volsers.

For additional information, refer to `aci_eject3` and `aci_insert2`.

## Return Values

- 0: The call was successful.
- -1: The call failed.

---

---

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- ENOVOLUME
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM
- EDASINT
- ENOAREA
- ENOTAUTH
- EBADCLIENT
- ERETRYL
- EINUSE
- ECANCELED
- ENOMATCH
- ETIMEOUT
- ESWITCHINPROG
- EHICAPINUSE
- ECOORDINATE
- EBARCODE
- ENOROBOT
- EDATABASE
- ENOTSUPPHCMD
- EAREAEMPTY
- EAREAFULL

## **aci\_ejectclean**

The `aci_ejectclean` function ejects all exhausted cleaning cartridges from one Cleanpool.

```
#include "aci.h"
int aci_ejectclean( char *areaname, char *Cleanpoolname,
                  enum aci_media type, int *pnActualCount,
                  struct aci_ei_info *psteiInfo)

struct aci_ei_info {
    char volser[ACI_VOLSER_LEN];
    char media_type[ACI_DRIVE_LEN];
    int errcode;
};
```

Table 4-19 describes the parameters for the `aci_ejectclean` function call.

**Table 4-19** Parameters for the aci\_ejectclean function call

Parameter	Description	
areaname	logical area where the cartridges should be ejected	
Cleanpoolname	Name of the group of cleaning cartridges, e.g. CLP01	
type	media type of the named volser range. Refer to <i>Media Types</i> .	
pnActualCount	returned number of ejected volsers	
aci_ei_info	returned information on each volser ejected	
	volser	volser of the ejected volume
	type	media type of the named volser range. Refer to <i>Media Types</i> .
	errcodes	error code d_errno

If the eject area is full the system stops the eject procedure. Depending on the DAS\_EJECTAREAFULL environment variable, the command will be canceled, or the system starts with the next eject after the operator has removed cartridges from the eject area. The attribute of the coordinate will be set to “Empty” in the database. The compartment is ready for the other volsers.

**WARNING** The compartments for cleaning cartridges are not reserved. Organize enough compartments for the cleaning cartridges every time.

For additional information, refer to *aci\_eject3* and *aci\_insert2*.

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable d\_errno is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ENOVOLUME
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM
- EDASINT
- ENOAREA
- ENOTAUTH
- EBADCLIENT
- ERETRYL
- EINUSE
- ECANCELED
- ENOMATCH
- ETIMEOUT

- 
- 
- ESWITCHINPROG
  - ENOPOOL
  - EHICAPINUSE
  - ECOORDINATE
  - EBARCODE
  - EINVALIDDEV
  - ENOROBOT
  - EDATABASE
  - ENOTSUPPHCMD
  - EAREAEMPTY
  - EAREAFULL

---

---

Here is the example of aci\_ejectclean command:

```
/* Eject clean cartridges from AML system */
int rc, i, pnActualCount;
char *Cleanpoolname = "CLP01";
char *areaname = "E02"
struct aci_ei_info ei_info[ACI_EI_MAX_RANGE];
rc = aci_ejectclean( areaname, Cleanpoolname, ACI_3590, ei_info
);
if( rc )
    aci_perror( "Command failed: " )
else
{
    printf("Volume ejects request successful\n" );
    for (i = 0; i < ACI_EI_MAX_RANGE; i++)
    {
        if ( *ei_info[i]->volser == '\0' ) break;
        printf( "volser:%s media type:%s Error:%d\n",
            ei_info[i]->volser,
            ei_info[i]->media_type,
            ei_info[i]->errcode );
    }
}
```

## aci\_email

The aci\_email function sends email messages.

```
#include "aci.h"
int aci_email (char *Adr, char *Msg)
```

Table 4-20 describes parameters for the aci\_email function call.

**Table 4-20** Parameters for the aci\_email function call

Parameter	Description
Adr	Email address, non-empty, 64 character maximum.
Msg	Email message, 266 characters maximum

**WARNING** The function is supported only by the Scalar DLC software.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable d\_errno is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ETIMEOUT

- ESWINCHINGPROG
- EBADCLIENT
- ENOTSUPPHCMD

## aci\_flip

The `aci_flip` function turns an Optical Disk (O. D.) in a drive.

```
#include "aci.h"
int aci_flip( char *drive)
```

In the drive, the mounted O. D. will be dismounted, turned 180 degrees, and mounted in the same drive. Table 4-21 describes the parameter for the `aci_flip` function call.

**Table 4-21** Parameters for the `aci_flip` function call

Parameter	Description
drive	name of the optical drive to be flipped

For additional information, refer to `aci_mount` and `aci_dismount`.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ENOVOLUME
- ENODRIVE
- EDRVOCCUPIED
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM
- EDASINT
- EDEVEMPTY
- ENOTAUTH
- EBADCLIENT
- ENOTMOUNTED
- ECANCELED
- ECLEANING
- ETIMEOUT
- ESWITCHINPROG



- ECOORDINATE
- EBARCODE
- EHICAPINUSE
- ENOROBOT
- EINVALIDDEV
- EDATABASE
- ENOTSUPPHCMD
- EAREAEMPTY
- EAREAFULL

Here is the example of `aci_flip` command:

```
/* Flip a volume in a optical disk drive */
int rc = 0;
char *drive = "od01";
if (( rc = aci_flip( drive ) ))
    aci_perror( "Flip command failed: " )
else
    printf("Flip of in drive %s successful completed.\n", drive
);
```

## `aci_force`

The `aci_force` function dismounts any cartridge from a specific drive.

```
#include "aci.h"
int aci_force( char *drive )
```

Force a dismount from a drive named *drive*, regardless of the volser is in the drive. Refer to Table 4-22 .

**Table 4-22** Parameters for the `aci_force` function call

Parameter	Description
drive	name of the drive for the dismount

For additional information, refer to `aci_dismount` and `aci_mount`.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ENOVOLUME
- ENODRIVE

- 
- 
- EPROBVOL
  - EAMU
  - EAMUCOMM
  - EROBOTCOMM
  - EDASINT
  - EDEVEMPTY
  - ENOTAUTH
  - EUPELSE
  - EBADCLIENT
  - ENOTMOUNTED
  - ECANCELED
  - ENOMATCH
  - ETIMEOUT
  - ESWITCHINPROG
  - EHICAPINUSE
  - ECOORDINATE
  - EBARCODE
  - EINVALIDDEV
  - ENOROBOT
  - EDATABASE
  - ENOTSUPPHCMD
  - EAREAEMPTY
  - EAREAFULL

Here is the example of `aci_force` command:

```
/* Dismount any volume from drive */
int rc = 0;
char *drive = "Drive1";
if (( rc = aci_force( drive ) ))
    aci_perror( "Command failed: " )
else
    printf( "Dismount of %s successful.\n", drive);
```

## **aci\_foreign**

The `aci_foreign` function catalogs a foreign volume.

```
#include "aci.h"
int aci_foreign( enum aci_command action, char *volser, enum
aci_media type, char *coordinate, short position)
```

When a foreign volume named *volser* of media *type* has been added to or removed from the AML system in a foreign mount area, DAS must be informed of the status. This function notifies DAS of the existence of the volume, and its coordinate. If added, the volume can be used simply by referencing this *volser* and *type* in a further `aci_mount()` or `aci_dismount()` request. Refer to Table 4-23 .

**Table 4-23** Parameters for the `aci_foreign` function call

Parameter	Description	
action	select the command for the foreign catalog procedure	
	ACI_ADD	new volser will be added to the foreign media area in database
	ACI_DELETE	volser entry for a foreign media that will be removed from the database
volser	volser, that should be used in the application for the mount (volser with up to 16 digits and alphanumeric symbols, no special characters)	
type	media type of the named volser range. Refer to <i>Media Types</i> .	
coordinate	10 digit logical coordinate of the compartment of the foreign volume, e.g. E501010110	
position	reserved for compatibility, not used	

**WARNING** This version does not have a command to display occupied symbolic volsers. Please note this assignment; the symbolic volser will be needed for the `rmf` command.

For additional information, refer to `aci_dismount` and `aci_mount`.

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ENOVOLUME
- EDASINT
- ENOTAUTH
- EBADCLIENT
- ENOSPACE
- ENOMATCH
- ETIMEOUT
- ERSWITCHINPROG
- EINVALIDIDDEV
- ENOROBOT
- EDATABASE

- ENOTSUPPHCMD
- EAREAEMPTY

Here is the example of `aci_foreign` command:

```
/* Add foreign media to DAS catalog */
int rc = 0;
enum aci_media type = ACI_3590;
char *volser = "FOR001";
char *coord = "E301010310";
short pos = 0;
if ((rc = aci_foreign(ACI_ADD, volser, type, coord, pos )))
    aci_perror("Foreign media location failed: ")
else
    printf("Foreign volser %s added.\n", volser);
```

## aci\_getcellinfo

The `aci_getcellinfo` function queries information about number of available/occupied slots in storage devices, insert/eject areas etc. in the system.

```
#include "aci.h"
int aci_getcellinfo( char* pszDevice,
                    enum media eMediaType,
                    unsigned int nAttr,
                    int *pNumEntries,
                    aci_media_info *pstMediaInfo )

struct aci_media_info {
    enum aci_media eMediaType;
    unsigned long ulCount;
};
```

The `aci_getcellinfo` function returns *pNumEntries* structs of type `aci_media_info`. Each structure holds information about specific media type. The result is returned as array of `aci_media_info` structures. The memory for this array should be allocated by application. The function returns up to `ACI_MAX_MEDIATYPES` elements, so the application should allocate enough space. (`ACI_MAX_MEDIATYPES = 30`)

Refer to Table 4-24 for the parameters of `aci_getcellinfo` function call.

**Table 4-24** Parameters for the aci\_getcellinfo function call

Parameter	Description	
pszDevice	Element type	
	S	all storage devices (towers and lineardevices)
	ST	towers only
	SL	lineardevices only
	P	all problemboxes
	D	all drives
	E	all eject areas (logical ranges)
	I	all insert areas (logical ranges)
	Exx	the ejectarea "xx" (e.g. "E01")
	Ixx	the insertarea "xx" (e.g. "I01")
	STxx	the tower "xx" (e.g. "T01")
	SLxx	the lineardevice "xx"
eMediaType	Elements media type. Refer to <i>Media Types</i> .	
nAttr	Slot attributes value:	
	ACI_MS_OCC	occupied ("Occupied" or "Temp Here" attribute)
	ACI_MS_MKE	marked empty ("Empty" or "Initial" or "Temp Away")
	ACI_MS_MNT	mounted ("Mounted" or "In Jukebox")
	ACI_MS_EJT	ejected
	ACI_MS_UNDEF	undefined
	ACI_MS_EMPTY	truly empty ("Marked empty" or "Total Ejected")
	ACI_MS_ALL	all attributes
pNumEntries	returned number of entries	
aci_media_info	returned information for each mediatype	
	eMediaType	elements media type. Refer to <i>Media Types</i> .
	ulCount	number of elements

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- EINVALID
- EDASINT
- EBADCLIENT
- ERPC
- ETIMEOUT
- ESWITCHINPROG

## aci\_getvolsertodrive

The `aci_getvolsertodrive` function gets the configured relation between the specified drive and the volser.

```
#include "aci.h"
int aci_getvolsertodrive ( char *Drive,int num
    struct aci_voltodrive_entry *Idrive_inf[ACI_DRIVE_NUMBERS] )
struct aci_voltodrive_entry{
    char Drive[ACI_DRIVE_LEN];
    char VolserRange[ACI_RANGE_LEN];
};
```

This call returns the configured relation between the specified drive and volsers. If *Drive*=NULL, the call returns the relation of all drives that are configured. The response is returned in `InfoVolserToDrive`, an array of pointers to an `aci_voltodrive_entry` structure.

Table 4-25 describes the parameters for the `aci_getvolsertodrive` function call.

**Table 4-25** Parameters for the `aci_getvolsertodrive` function call

Parameter	Description	
Drive	name of the drive, that the reserved volsers requested	
num	number of reported entries	
aci_voltodrive_entry	information returned for the selected drive	
	drive	volser of the ejected volume
	volserange	<ul style="list-style-type: none"> <li>• a single volser</li> <li>• multiple volsers separated by commas</li> <li>• a range of volsers separated by a hyphen</li> </ul>

## Return Values

- 0: The call was successful
- -1: The call failed

The external variable `d_errno` is set to one of the following DAS error codes

- ERPC
- ENODRIVE
- EDASINT
- ETIMEOUT
- ESWITCHINPROG

Here is the example of `aci_getvolsertodrive` command:

```
/* Display volumes reserved for a drive*/
int rc, i, num; char *Drive = "Drive1";
struct aci_voltodrive_entry *drive_inf[ACI_MAX_RANGES];
rc = aci_getvolsertodrive( Drive, num, drive_inf);
if( rc )
```

```

    aci_perror( "Command failed: " )
else
for (i = 0; i < ACI_MAX_RANGES; i++)
{
    if ( *drive_inf[i]->volser == '\0' ) break;
    printf( "drive:%s Volser Range%d\n",
        drive_inf[i]->Drive,
        drive_inf[i]->VolserRange );
}

```

## aci\_getvolsertoside

The `aci_getvolsertoside` function returns the second volser to an optical disk (a volume with two volsers).

```

#include "aci.h"
int aci_getvolsertoside (char *volser,
    struct aci_sideinfo *sideinfo[ACI_SIDE_NUMBER])

struct aci_sideinfo {
    char cVolumeSide;
    char szVolser[ACI_VOLSER_LEN];
}

```

The define `ACI_SIDE_NUMBER` parameter is set, in *aci.h*, to 2.

This function returns in the *sideinfo* parameter, the volser attached to one of a two sided volume. The *volser* parameter can be the A-side or the B-side volser. When a volser of a volume with one side is specified, an error `ENODOUBLESIDE` error is returns.

The *sideinfo[0]* parameter gives the attachment of the A-side, and *sideinfo[1]* gives the attachment of the B-side.

The media type for the volser must be Optical disk (O0 or O1).

Table 4-26 describes the parameters for the `aci_getvolsertoside` function call.

**Table 4-26** Parameters for the `aci_getvolsertoside` function call

Parameter	Description	
volser	name of the requested volser	
aci_side_info	information returned for the selected volser	
	cVolumeSide	<ul style="list-style-type: none"> <li>A: for the volser located on the top label</li> <li>B: for the volser located on the bottom label</li> </ul>
	szVolser	Volser from the database

## Return Values

- 0: The call was successful
- -1: The call failed

The external variable `d_errno` is set to one of the following DAS error codes

- ERPC
- EINVAL
- ENOVOLUME
- ENOAUTH
- ETIMEOUT
- ESWITCHINPROG
- ENODOUBLESIDE

Here is the example of `aci_getvolsertoside` command:

```
/* Display volsers for the optical disk*/
int rc = 0;
char *volser = "00815F";
struct aci_sideinfo *sideinfo[ACI_SIDE_NUMBER];
rc = aci_getvolsertoside( volser, sideinfo);
if( rc )
    aci_perror( "Command failed: " )
else
    printf( "Side:%s Volser:%d\n",
        side_info[0]->Side, side_info[0]->Volser,
        side_info[1]->Side, side_info[1]->Volser);
```

## aci\_init

The `aci_init` function initializes the AML for client use.

```
#include "aci.h"
int aci_init( void )
```

Most clients wish to start from a known status, the `aci_init` call is provided so that an initialization, or restart, of a client may request that any resources previously held are freed. Normally this call can be placed in the initialization of the client code. This function requests that the DAS server dismount any occupied drives defined to the requesting client.

For additional information, refer to *aci\_initialize*.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- EDASINT
- EBADCLIENT
- EDASINT
- ETIMEOUT
- ESWITCHINPROG



---

---

Here is the example of `aci_init` command:

```
/* Initialize client and free drive resources */
int rc = 0;
rc = aci_init( );
if( rc )
    aci_perror( "ACI failed initialization:" );
```

## **aci\_initialize**

The `aci_initialize` function initializes ACI library for client use.

```
#include "aci.h"
int aci_initialize( void )
```

This function initializes the DAS 3.01 ACI library. This function should be called as the first activity, before the use of any other functions from the ACI library.

For additional information, refer to *aci\_init*.

## **Return Values**

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EDASINT
- ESWITCHINPROG

Here is the example of `aci_init` command:

```
/* Initialize client, do not change drive state */
int rc = 0;
rc = aci_initialize( );
if( rc )
    aci_perror( "ACI failed initialization:" );
```

## **aci\_insert2**

The `aci_insert2` function inserts volumes, including clean media, into the AML.

```
#include "aci.h"
int aci_insert2( char *insertopt, char *areaname,
                char *cleanpoolname, int *pnActualCount,
                struct aci_ei_info *psteiInfo)

struct aci_ei_info {
    char volser[ACI_VOLSER_LEN];
    char media_type[ACI_DRIVE_LEN];
    int errcode;
};
```

The cartridges located in the Insert area of the AML and registered (automatically inventoried after closing the area), will be inserted.

- Volsers that already have an entry in the database are moved to this position.
- Volsers that have no entry in the database are moved to the first free slot (database Attribute "Empty" of this media type of the Type Dynamic).
- Insert option `-c` moves the cartridges to the first free slot (database Attribute: "Empty") of this media type of the Type Dynamic. The attribute will be changed to Clean.
- Cartridges with an invalid volser (barcode not readable) are moved to the problem box.

For additional information, refer to *aci\_eject3*.

Table 4-27 describes the parameters for the `aci_insert2` function call.

**Table 4-27** Parameters for the `aci_insert2` function call

Parameter	Description	
insertopt		defined the type of media for the insert operation
	-n	normal (data cartridges)
	-c	clean (cleaning cartridges)
areaname	Logical insert range of the Insert/Eject unit of the AML (e.g. I03)	
cleanpoolname	Cleanpool defined in AML (must be NULL, if insertopt = -n)	
pnActualCount	Number of inserted volsers and pointer to an array of structure	
aci_ei_info		returned information on each volser inserted
	volser	volser of the inserted volume
	type	media type of the named volser. Refer to <i>Media Types</i> .
	errcodes	error code <code>d_errno</code>

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ENOVOLUME
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM
- EDASINT
- ENOAREA
- ENOAUTH
- ERETRYL

- 
- 
- ECANCELED
  - ENOMATCH
  - ECLEANING
  - ETIMEOUT
  - ESWITCHINPROG
  - ENOPOOL
  - EHCAPINUSE
  - ECOORDINATE
  - EBARCODE
  - EINVALIDDEV
  - ENOROBOT
  - EDATABASE
  - ENOTSUPPHCMD
  - EAREAEMPTY
  - ENOPOOL
  - EAREAFULL

---

---

Here is the example of `aci_insert2` command:

```
/* Insert cleaning in the AML system */
int rc, i, pnActualCount;
char *cleanpoolname = "CLP01";
char *areaname = "I02"
struct aci_ei_info *pstEiInfo[ACI_EI_MAX_RANGE];
rc = aci_inser2( "-c", areaname, cleanpoolname, &pnActualCount,
&pstEiInfo );
if( rc )
    aci_perror( "Command failed: " )
else
{
    printf("Volume insert request successful\n" );
    for (i = 0; i < ACI_EI_MAX_RANGE; i++)
    {
        if ( *pstEiInfo[i]->volser == '\0' ) break;
        printf( "volser:%s media type:%s Error:%d\n",
            pstEiInfo[i]->volser,
            pstEiInfo[i]->media_type,
            pstEiInfo[i]->errcode );
    }
}
```

## **aci\_insert**

The `aci_insert` function inserts volumes into the AML.

```
#include "aci.h"
int aci_insert( char *insert_area, char *volser_range,
enum aci_media type )
```

**WARNING This function is for compatibility. Please use the `aci_insert2` function.**

The cartridges located in the insert area of the AML and registered (automatically inventoried after closing the area) will be inserted.

- Volsers that already have an entry in the database are moved to this position.
- Volsers that have no entry in the database are moved to the first free slot (database Attribute "Empty" of this media type of the Type Dynamic).
- Cartridges with an invalid volser (barcode not readable) are moved to the problem box.

Table 4-28 describes the parameters for the `aci_insert` function call.

**Table 4-28** Parameters for the `aci_insert` function call

Parameter	Description
<code>insert_area</code>	Logical insert range of the Insert/Eject unit of the AML (e.g. I03)

**Table 4-28** Parameters for the `aci_insert` function call

Parameter	Description
<code>volser_range</code>	The volumes found in the <code>insert_area</code> are returned in the <code>volser_ranges</code> array of strings, where each volser is separated by a comma. Each range is <code>ACI_RANG_LEN</code> long and there are up to <code>ACI_MAX_RANGES</code> ranges. An empty string indicates the end of the ranges
<code>type</code>	media type of the volser in the insert area. Refer to <i>Media Types</i> .

**WARNING** Use the `aci_insert2` function instead of this command. This function experiences difficulties with large I/O units with long volsers (16-digit) since the buffer for displaying the inserted volser is restricted. For compatibility reasons this function continues to be supported.

For additional information, refer to `aci_eject3` and `aci_insert2`.

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ENOVOLUME
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM
- ENOAREA
- ENOAUTH
- ERETRYL
- ECANCELED
- EDASINT
- ENOMATCH
- ETIMEOUT
- ESWITCHINPROG
- EHICAPINUSE
- ECOORDINATE
- EBARCODE
- EINVALIDDEV
- ENOROBOT
- EDATABASE
- ENOTSUPPHCMD
- EAREAEMPTY

- ENOPOOL
- EAREAFULL

Here is the example of `aci_insert` command:

```
/* Insert media into AML */
int rc, i; enum aci_media type = ACI_3590;
char *area_name = "I01"; char *volser_ranges[ACI_MAX_RANGES];
rc = aci_insert(area_name, volser_ranges, &type);
if( rc )
    aci_perror("Command failed: ")
else
    {
        for (i = 0; i < ACI_MAX_RANGES; i++)
            if (*volser_ranges[i] == '\0') break;
            else printf("%s\n", volser_ranges[i]);
    }
```

## aci\_inventory

The `aci_inventory` function performs a physical inventory of the AML.

```
#include "aci.h"
int aci_inventory( void )
```

This command instructs the robot to perform an inventory of the archive and to update the database. The inventory command is issued to the archive and the function will not wait for the completion of the operation. The `aci_list()` function may be called to determine whether the inventory command is still active (result for a running inventory is `PINV`).

**NOTE** The inventory function is intended for testing and startup. An error function will be displayed in the log during operation (and not returned to the calling process). The entire database will be overwritten with a symbolic volser “\*Ixxxx” if the barcode reader malfunctions.

For additional information, refer to `aci_qvolsrange` and `aci_view`.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- EPC
- ENOVOLUME
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM
- EDASINT

- 
- 
- ERETRYL
  - ETIMEOUT
  - ESWITCHINPROG
  - EHICAPINUSE
  - ECOORDINATE
  - EBARCODE

Here is the example of `aci_inventory` command.

```
/* Inventory the AML */
int rc = 0; rc = aci_inventory( );
if( rc ) aci_perror( "Command failed:" );
```

## `aci_killamu`

The `aci_killamu` function homes the robots and shuts down all programs running on the AMU PC (including operating system).

```
#include "aci.h"
int aci_killamu(void)
```

The call of this function shuts down the complete AMU-PC. DAS sends a response to the client. Wait 5 minutes before powering off.

**WARNING Inform all administrators also using the AML system before starting the command. The command may cause disruption to their operation.**

DAS sends a positive acknowledgment, before the process is complete. Wait at least 5 minutes following the positive acknowledgment before switching off the power supply to the machine. Switching off the power supply to the AMU PC too soon can lead to loss of data.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ENOTAUTH
- ERPC
- EINVALID
- EDASINT
- ETIMEOUT
- EAMUCOMM
- EHICAPINUSE
- ESWITCHINPROG

Here is the example of `aci_killamu` command.

```
/* Shutdown of the AMU */
int rc = 0;
```

```
rc = aci_killamu( );
if( rc )
    aci_perror( "Shutdown of AMU PC failed:" );
```

## aci\_list2

The `aci_list2` function lists outstanding requests for a client.

```
#include "aci.h"
int aci_list2( char *clientname,
              struct aci_req_entry2 *req_status[])

struct aci_req_entry2 {
    u_long request_no;
    u_long individ_no;
    char clientname[ACI_NAME_LEN];
    char req_type[ACI_REQTYPE_LEN2 + 1];
    char Volser[ACI_VOLSER_LEN];
    char Drive[ACI_DRIVE_LEN];
    char AreaName[ACI_AREANAME_LEN];
    char PoolName[ACI_POOLNAME_LEN];
    char VolserRange[ACI_RANGE_LEN];
    char StartCoord[ACI_COORD_LEN];
    char EndCoord[ACI_COORD_LEN];
};
```

List outstanding requests belonging to the client *clientname*. Return the requests in the array of `aci_req_entry2` structures. The structure's request types are defined in the header file "*aci\_das.h*". The array element can be maximum size of 15.

For additional information, refer to *aci\_cancel*.

Table 4-29 describes the parameters for the `aci_list2` function call.

**Table 4-29** Parameters for the `aci_list2` function call

Parameter	Description
clientname	Name of the client that receives the request information.



**Table 4-29** Parameters for the aci\_list2 function call

Parameter	Description	
aci_req_entry2	Returned information about executing commands	
	request_no	DAS command sequence serial number
	individ_no	reserved, not used
	clientname	name of the requesting client
	req_type	type of the outstanding command. Refer to Table 4-30 .
	Volser	the volser number
	Drive	the drive number
	AreaName	the import or export area
	PoolName	the pool name (scratch, clean)
	VolserRange	the range of the volser
	StartCoord	starting coordinates of the range
	EndCoord	the ending coordinates of the range

**Table 4-30** Request types

Request	Explanation
BACO	switch barcode reading on or off (aci_barcode)
EJCL	eject of cleaning cartridges (aci_ejectclean)
INCL	insert media from I/O unit with aci_insert2
INVT	insert media from I/O with aci_insert
KEEP	keep media from drive (aci_dismount)
MOUNT	mount media to a drive (aci_mount)
MOVE	eject media to I/O unit (aci_eject, aci_eject_complete)
PINV	Complete archive inventory and database update (aci_inventory)
PRGE	Delete a command from the command list (aci_cancel)
SHUT	Shutdown the DAS server and operating system (aci_killamu)

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- EDASINT
- ETIMEOUT
- ESWITCHINPROG
- ENOTSUPPHCMD

---

---

## aci\_list

The `aci_list` function lists outstanding requests for a client.

```
#include "aci.h"
int aci_list( char *clientname, struct aci_req_entry
*request_list[ACI_MAX_REQ_ENTRIES])

struct aci_req_entry {
    u_long request_no;
    u_long individ_no;
    char clientname[ACI_NAME_LEN];
    char req_type[ACI_REQTYPE_LEN + 1];
};
```

List outstanding requests belonging to the client *clientname*. Return the requests in the array of `aci_req_entry` structures. The structure's request types are defined in the header file "*aci\_das.h*".

For additional information, refer to *aci\_cancel*.

**WARNING** This function is supported for compatibility. Please use `aci_list2` function instead.

Table 4-31 describes the parameters for the `aci_list` function call.

**Table 4-31** Parameters for the `aci_list` function call

Parameter	Description	
clientname	Name of the client that receives the request information.	
aci_req_entry	Returned information about executing commands	
	request_no	DAS command sequence serial number
	individ_no	reserved, not used
	clientname	name of the requesting client
	req_type	type of the outstanding command. Refer to Table 4-30 .

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- EDASINT
- ETIMEOUT
- ESWITCHINPROG

Here is the example of `aci_list` command:

```
/* List outstanding client requests */
```

```

int rc, i;
char *client = "SomeClient";
struct aci_req_entry *requests[ACI_MAX_REQ_ENTRIES];
if ( rc = aci_list( client, requests ) )
    aci_perror( "Command failed: " )
else
{
    printf ("List for client %s successful\n", client);
    for (i=0; (i<ACI_MAX_REQ_ENTRIES) && (requests[i]->
request_no!=0); i++)
    {
        printf("client = %s\n\t
request = %u\n\t
individ_no = %ld\n""\t
type = %s\n",
requests[i]->clientname,
requests[i]->request_no,
requests[i]->individ_no,
requests[i]->req_type);
    }
}

```

## aci\_list\_foreign

The `aci_list_foreign` function queries status from up to 300 foreign volsers for a client.

```

#include "aci.h"
int aci_list_foreign( char *volser, int *nCount,
    aci_foreign_desc *pszForeign)

struct aci_foreign_desc {
    char volser[ACI_VOLSER_LEN];
    char coord[ACI_COORD_LEN];
    enum aci_media_type eType;
    char attrib;
};

```

Returns the status of the foreign volser. If the volser is the NULL string, return *nCount* status on all foreign volsers. The status is returned in an array of pointers to `aci_foreign_desc` structure. The array element can be maximum size of 300.

Table 4-32 describes the parameters for the `aci_list_foreign` function call.

**Table 4-32** Parameters for the `aci_list_foreign` function call

Parameter	Description
volser	the foreign volser.
coord	the foreign volser coordinate.
etype	the foreign volser mediatype. Refer to <i>Media Types</i> .
attrib	the foreign volser attribute.

---

---

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- EBADCLIENT
- ETIMEOUT
- ESWITCHINPROG
- ENOTSUPPHCMD

## aci\_mount

The `aci_mount` function mounts a volume in a drive.

```
#include "aci.h"
int aci_mount( char *volser,
              enum aci_media type
              char *drive)
```

Mount the volume named *volser* of media type *type* in the drive named *drive*. The volume will then be available to the requesting client.

For additional information, refer to *aci\_dismount*, *aci\_scratch\_set*, and *aci\_view*.

Table 4-33 describes the parameters for the `aci_mount` function call.

**Table 4-33** Parameters for the `aci_mount` function call

Parameter	Description
volser	Volser that should be mounted (also foreign volser possible after the cataloging with <b>catf</b> )
type	media type of the named volser. Refer to <i>Media Types</i> .
drive	Name of the drive which should be mounted. If the drive is set to the NULL string, the drive is automatically selected from the list of available drives to the client. The client host must have Automatic Volume Recognition (AVR) active to detect the mount.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- ENOVOLUME

- 
- 
- ENODRIVE
  - EDRVOCCUPIED
  - EPROBVOL
  - EAMU
  - EAMUCOMM
  - EROBOTCOMM
  - EDASINT
  - EDEVEMPTY
  - ENOTAUTH
  - EUPELSE
  - EBADCLIENT
  - ERETRYL
  - EINUSE
  - ENOTFOUND
  - ECANCELED
  - ENOMATCH
  - ECLEANING
  - ETIMEOUT
  - ESWITCHINPROG
  - EHCAPINUSE
  - ECOORDINATE
  - EBARCODE
  - EINVALIDDEV
  - ENOROBOT
  - EDATABASE
  - ENOTSUPPHCMD
  - EPROBDEV
  - EAREAFULL

Here is the example of `aci_mount` command:

```
/* Mount volume to the specific drive */
int rc = 0;
rc = aci_mount ("AAB001", ACI_3590, "Drive2" );
if (rc)
    aci_perror( "Command failed: " )
else
    printf( "Mount of %s successful.\n", volser);
```

## **aci\_partial\_inventory**

The `aci_partial_inventory` function inventories part of the AML (only in one device).

```
#include "aci.h"
```

---

---

```
int aci_partial_inventory(char *SourceCoor, char *TargetCoor)
```

Start the compare between physical AML (barcode of the Volser) with the database and update the database.

**WARNING** When `aci_partial_invenotry` is called with **NULL** stings for *SourceCoor* and *TargetCoor* parameters, a complete inventory will be invoked. If the archive is large, it could take several hours for the inventory to complete.

Table 4-34 describes the parameters for the `aci_partial_inventory` function call.

**Table 4-34** Parameters for the `aci_partial_inventory` function call

Parameter	Description
SourCoor	10 digit logical coordinate of the device for the start of the inventory (defined in the database), e.g. L501010101
TargetCoor	10 digit logical coordinate of the device for the end of the inventory (defined in the database), e.g. L501011310. <b>WARNING</b> Source and target must be in the same device.

**WARNING** The `aci_partial_inventory` function is intended for testing and startup. An error function will be displayed in the log during operation (and not returned to the calling process). The database segments that are defined in the function cell will be overwritten with a symbolic volser “\*Ixxxx” if the barcode reader malfunctions.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- ENOVOLUME
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM
- EDASINT
- ERETRYL
- ENOTFOUND
- ECANCELED
- ETIMEOUT
- ESWITCHINPROG
- EHICAPINUSE

- ECOORDINATE
- EBARCODE

Here is the example of `aci_partial_inventory` command.

```
/* Partial Inventory in AML */
int rc = 0;
rc = aci_partial_inventory("L501010101", L501011310");
if( rc )
    aci_perror( "Command failed:" );
```

## **aci\_pause\_das**

The `aci_pause_das` function sets and unsets pause mode for DAS.

```
#include "aci.h"
int aci_pause_das( char *Action )
```

This function will pause the DAS AMU Communication (all current commands in the queue will be finished and new commands start to queue only, without execution). The robot will stay in active state and can start move by command from configured hosts (e.g. ROBAR or HACC/MVS), clean request from DCI drive, or inventory request from closed EIF.

All commands sent by ACI clients will not be transmitted to robot but will be accumulated in the queue up to `aci_pause_das` ("OFF") function enquire. This command may be executed only by the clients with the "pause\_das" option.

Table 4-35 describes the parameters for the `aci_pause_das` function call.

**Table 4-35** Parameters for the `aci_pause_das` function call

Parameter	Description	
Action	set/unset pause DAS	
	ON	set pause
	OFF	unset pause

## **Return Values**

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ENOTAUTH
- ERPC
- EINVALID
- EDASINT
- ETIMEOUT
- EAMUCOMM
- EHICAPINUSE

- ESWITCHINPROG

## aci\_pause\_drive

The `aci_pause_drive` function enables or disables robot access to the specified drive. It can be used for maintenance purposes.

```
#include "aci.h"
int aci_pause_drive( char *pszDrive, char *Action,
                    bool_t fForce)
```

All functions that will try to use the disabled drive will fail and `d_errno` will be equal to `EINVALIDDEV`.

This command may be executed only by the clients with "pause\_drive" option.

Table 4-36 describes the parameters for the `aci_pause_drive` function call.

**Table 4-36** Parameters for the `aci_pause_drive` function call

Parameter	Description
pszDrive	drive name.
Action	set/unset pause drive.
	ON enable drive.
	OFF disable drive.
fForce	allows to disable the drive even if it is occupied.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ENODRIVE
- EDRVOCCUPIED
- ENOAUTH
- EUPELSE
- EBADCLIENT
- ETIMEOUT
- ESWITCHINPROG
- EEXUP
- EDASINT



---

---

## aci\_perror

The `aci_perror` function writes DAS error text to standard error.

```
#include "aci.h"
int aci_perror( char *error_prefix )
```

The `aci_perror` function writes an error message to the standard error device, describing the last error encountered. The error message is either returned by the DAS server, or if not available, the error message is selected according to the value stored in `d_errno`. The parameter `error_prefix` is attached to the message. Refer to Table 4-37 .

**Table 4-37** Parameters for the `aci_perror` function call

Parameter	Description
Error_prefix	message (error, warning or information) stored in <code>d_errno</code>

Here is the example of `aci_perror` command:

```
/* Write DAS error message with usr text prepended */
if( d_errno) aci_perror( "This text is prepended: " );
```

## aci\_qversion

The `aci_qversion` function queries the version string of ACI and DAS component.

```
#include "aci.h"
int aci_qversion( char *aciver, char *dasver )
```

Query the version of the installed ACI and DAS component. This function allows the client to determine that the correct software component prerequisite is installed. Refer to Table 4-38 .

**Table 4-38** Parameters for the `aci_qversion` function call

Parameter	Description
aciver	displays the release of the used ACI (function library), e.g. 3.11
dasver	displays the release of the used DAS software, e.g. 3.11

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- ETIMEOUT
- ESWITCHINPROG

Here is the example of `aci_qversion` command:

```

/* Check DAS and ACI version */
int rc = 0;
char szACIVersion[ ACI_MAX_VERSION_LEN ] = "";
char szDASVersion[ ACI_MAX_VERSION_LEN ] = "";
if (( rc = aci_qversion((char *) &szACIVersion, (char *)
&szDASVersion ))
    aci_perror("Version request failed: ")
else
    printf("DAS-Version : %s\n", szDASVersion );
printf("ACI-Version : %s\n", szACIVersion ); /* always OK */

```

## aci\_qvolsrange

The `aci_qvolsrange` queries the list of available volsers.

```

#include "aci.h"
int aci_qvolsrange( char *startvolser,
                    char *endvolser,
                    int num_of_requested_volsers,
                    char *client_name,
                    int *number_of_returned_volsers,
                    struct aci_volserinfo *list )

struct aci_volserinfo {
    char volser[ACI_VOLSER_LEN];
    enum aci_media media_type;
    char attrib;
};

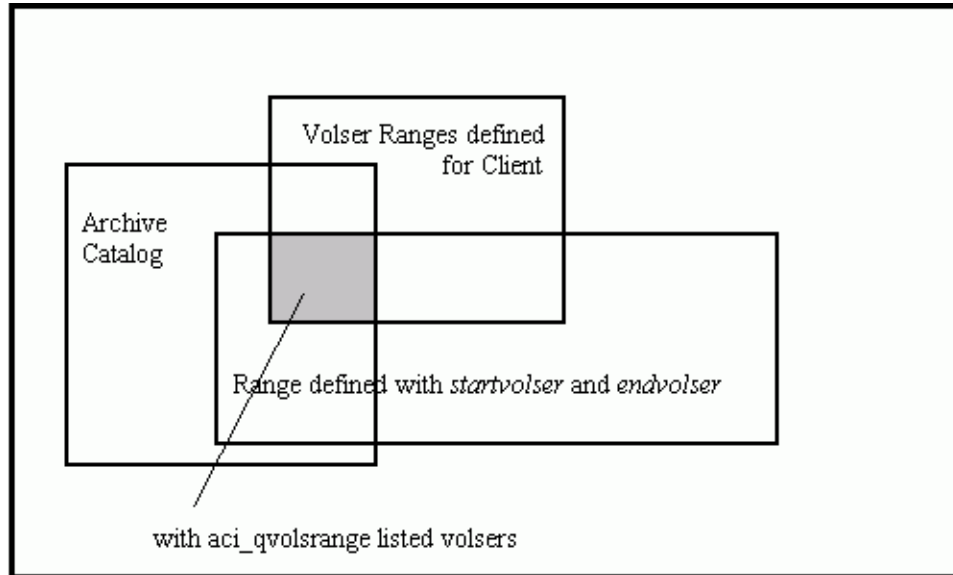
```

The function returns a list of volsers from the archive catalog. Figure 4-1 shows the relation of the configuration to the amount of returned volsers.

Table 4-39 describes the parameters for the `aci_qvolsrange` function call.

**Table 4-39** Parameters for the `aci_qvolsrange` function call

Parameter		Description
startvolser		first volser in the range of displayed volsers
endvolser		last volser in the range of displayed volsers
num_of_requested_volser		number of volsers to be displayed
client_name		optional parameter to specify the volsers for a client other than the local one
number_of_returned_volser		number of the volsers actually found in the range
aci_volserinfo	volser	barcode number of the volser
	media_type	media type of the volser
	attrib	status of the volser



**Figure 4-1** Amount of Listed Volsers

If the *startvolser* and *endvolser* parameters are set to the NULL string (" or '\0'), a search will start at the smallest database entry defined for the client and end at the largest database entry defined for the client. However, the maximum string length of *startvolser* must be the string length of `ACI_VOLSER_LEN`.

For further information, refer to *aci\_view* and *aci\_volseraccess*.

Refer to Table 4-40 for an explanation of the *attrib* values.

**Table 4-40** Explanation of the *Attrib* Values

Name	Attrib	Explanation
ACI_VOLSER_ATTRIB_MOUNTED	M	Mounted (slot empty, medium has been placed in a drive)
ACI_VOLSER_ATTRIB_EJECTED	E	ejected (slot empty, medium has been placed in the I/O unit)
ACI_VOLSER_ATTRIB_OCCUPIED	O	occupied (slot occupied, medium is in its home position)
ACI_VOLSER_ATTRIB_UNDEFINED	U	undefined (special attribute used by HCC/MVS)
ACI_VOLSER_ATTRIB_EMPTY	Y	empty (slot empty, no medium defined for the slot)
ACI_VOLSER_ATTRIB_REVERSESIDEMOUNTED	R	reverse side mounted (slot empty, optical disk has been placed in the jukebox)
ACI_VOLSER_ATTRIB_JUKEBOX	J	in jukebox (slot empty, optical disk has been placed in the jukebox)

**Table 4-40** Explanation of the Attrib Values

Name	Attrib	Explanation
ACI_VOLSER_ATTRIB_INITIAL	I	initial (attribute not used)
ACI_VOLSER_ATTRIB_TEMP_HERE	T	temp here (slot occupied, medium in the problem box)
ACI_VOLSER_ATTRIB_TEMP_AWAY	A	temp away (medium temporarily not at the specified coordinates, in transit on AML/2 with double robotic controller systems)

### Return Values

- 0: The call was successful.
- 1: More data is available.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- EINVALID
- EDASINT
- ENOVOLUME
- EBADCLIENT
- ERPC
- ETIMEOUT
- ESWITCHINPROG

---

---

Here is the example for `aci_qvolser` command:

```
/* Query volser range */
int rc = 0;
char szBeginVolser[ ACI_VOLSER_LEN ] = "";
char szEndVolser [ ACI_VOLSER_LEN ] = "";
char szClient [ ACI_NAME_LEN ] = "";
int nCount = ACI_MAX_QUERY_VOLSRANGE;
int nActualCount = 0;
int nFor;
struct aci_volserinfo stVolsRange[ nCount ];
rc = aci_qvolser((char *) &szBeginVolser,
                (char *) &szEndVolser, nCount,
                (char *) &szClient, &nActualCount,
                (struct aci_volserinfo *) &stVolsRange );
if( rc == -1 )
    aci_perror("Command failed: ");
else
{
    printf( "\nnext volser %s", szBeginVolser );
    printf( "\ncount %ld", nActualCount );
    printf( "\n%smore data", d_errno==EMOREDATA?"":"no" );
    for( nFor = 0; nFor < nActualCount; nFor++ )
        printf( "\nvolser %s media %ld attrib %c",
                stVolsRange[ nFor ].volser,
                stVolsRange[ nFor ].media_type,
                stVolsRange[ nFor ].attrib );
}
```

## `aci_register2`

The `aci_register2` function registers a client.

```
#include "aci.h"
int aci_register( char *client, char *host,
                 enum aci_command action, unsigned int unOptions )
```

Clients are defined for the DAS server by the DAS configuration file. However, clients may be registered temporarily with the `aci_register2` function. This function registers client information and serves three purposes:

- create a new client profile
- change an existing client profile
- remove a client profile

When the DAS server is shut down, the change is lost. To permanently create, modify or delete a client, edit the definition in the DAS configuration file. Refer to Table 4-41 .

**Table 4-41** Parameters for the aci\_register2 function call

Parameter	Description	
client	name of the client which configuration should be changed	
host	either the hostname or IP address where the client resides	
action	action with the client	
	ACI_ADD	new temporary client
	ACI_MODIFY	change an existing client
	ACI_DELETE	delete a client
unOptions	client's options. Refer to Table 4-6 .	

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- EDASINT
- EBADHOST
- ENOSPACE
- ETIMEOUT
- ESWITCHINPROG

### aci\_register

The `aci_register` function registers a client.

```
#include "aci.h"
int aci_register( char *client, char *host,
                 enum aci_command action,
                 bool_t avc, bool_t complete, bool_t dismount )
```

Clients are defined for the DAS server by the DAS configuration file. However, clients may be registered temporarily with the `aci_register` function. This function registers client information and serves three purposes:

- create a new client profile
- change an existing client profile
- remove a client profile

When the DAS server is shut down, the change is lost. To permanently create, modify or delete a client, the administrator must edit the definition in the DAS configuration file. Refer to Table 4-42 .

**Table 4-42** Parameters for the aci\_register function call

Parameter	Description	
client	name of the client which configuration should be changed	
host	either the hostname or IP address where the client resides	
action	action with the client	
	ACI_ADD	new temporary client
	ACI_MODIFY	change an existing client
	ACI_DELETE	delete a client
avc	true or false	“avoid volume contention” option (Refer to the <i>DAS Administration Guide</i> )
complete	true or false	selection between basic or complete command set (refer to <i>Client Services</i> )
dismount	true or false	optional dismount; for configuring an automatic dismount without DAS command (Refer to the <i>DAS Administration Guide</i> )

**NOTE** This function is supported for compatibility. Use aci\_register2 instead.

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable d\_errno is set to one of the following DAS error codes:

- ERPC
- EINVAL
- EDASINT
- EBADHOST
- ENOSPACE
- ETIMEOUT
- ESWITCHINPROG

Here is the example for aci\_register command:

```
/* Modify existing client configuration */
int rc =0;
char *client = "SomeClient";
char *ipname = "CLIENT1";
enum aci_command action;
short avc; short c; short dism; int i, j;
struct aci_client_entry client_entry;
rc = aci_clientstatus (client, &client_entry);
if ( !rc )
{
    action = ACI_MODIFY; avc = client_entry.avc;
    dism = client_entry.dismount; c = FALSE;
```

```

rc = aci_register(client,ipname,action,avc,c,dism);
if( rc )
    aci_perror("Command failed: ");
else
    printf ("Client %s updated.\n", client);
}

```

## aci\_robhome

The `aci_robhome` function sets the robot (accessor in Scalar libraries) in the AML to off-line and moves it to the home position.

```

#include "aci.h"
int aci_robhome(char *szRobot)

```

The call of this function sends the robot `szRobot` to the home position. Refer to Table 4-43 .

**Table 4-43** Parameters for the `aci_robhome` function call

Parameter	Description	
szRobot	the defined robot of a twin AML system	
	R1	Robot 1 of the AML (also used for all single AML systems)
	R2	Robot 2 of the twin AML

## Return Values

- 0: The call was successful
- -1: The call failed

The external variable `d_errno` is set to one of the following DAS error codes

- ERPC
- EAMU
- EAMUCOMM
- EROBOTCOMM
- ERETRYL
- ECANCELED
- EDASINT
- ETIMEOUT
- ESWITCHINPROG
- EHCAPINUSE
- ECOORDINATE
- EDATABASE
- ENOTSUPPHCMD



---

---

Here is the example of aci\_robhome command:

```
/* Robot Homing */
int rc = 0;
rc = aci_robhome("R1");
if( rc )
    aci_perror( "Command failed:" )
else
    printf( "robot is now home.\n");
```

## aci\_robstat

The aci\_robstat function starts the robot or gets the status of the robot.

```
#include "aci.h"
int aci_robstat(char *szRobot, char *szAction)
```

Table 4-44 describes the parameters for the aci\_robstat function call.

**Table 4-44** Parameters for the aci\_robstat function call

Parameter	Description	
szRobot	the defined robot of a twin AML system	
	R1	Robot 1 of the AML (also used for all single AML systems)
	R2	Robot 2 of the twin AML
szAction	action	
	START	in <i>szRobot</i> , set the defined Robot to online
	STAT	ask for the status of the robots, parameter <i>szRobot</i> must be NULL

## Return Values

- 0: The call was successful
- -1: The call failed

The external variable `d_errno` is set to one of the following DAS error codes

- ERPC
- EAMU
- EAMUCOMM
- EROBOTCOMM
- EDASINT
- ERETRYL
- ECANCELED
- ETIMEOUT
- ESWITCHINPROG
- ECOORDINATE
- EDATABASE

- 
- 
- ENOTSUPPHCMD

---

---

Here is the example of `aci_robstat` command:

```
/* Check robot status */
int rc;
char szRobot[ 3 ] = "R1";
char szAction[ 5 ] = "STAT";
if( ( rc = aci_robstat(szRobot, szAction))
    aci_perror("Version request failed: ")
else
{
    printf("Robstat 1 : %s\n", szSourceCoord );
    printf ("robstat sucessful\n)
}
```

## `aci_scratch_get`

The `aci_scratch_get` function gets a scratch volume.

```
#include "aci.h"
int aci_scratch_get( char *subpool,
                    enum aci_media type, char *volser)
```

Get a scratch volume from *subpool* and return the volume name in *volser*. The displayed volume is after the command in the database automatically set to unscratch. Refer to Table 4-45 .

For additional information, refer to *aci\_scratch\_set* and *aci\_scratch\_unset*.

**Table 4-45** Parameters for the `aci_scratch_get` function call

Parameter	Description
subpool	stored name of the pool for scratch media in the database. If the volume is to be taken from a default subpool of a media type, set type to the media type of the volser and set <i>subpool</i> to the NULL string.
type	type of media in the named subpool. Refer to <i>Media Types</i> .
volser	first scratch volser of the named subpool found in the database, independent of the status of the volser (ejected, mounted, etc.)

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- EINVALID
- EDASINT
- ENOPOOL
- ERETRYL
- ERPC
- ETIMEOUT

- 
- 
- ESWITCHINPROG
  - EDATABASE
  - ENOTSUPPHCMD

---

---

Here is the example of `aci_scratch_get` command:

```
/* Get volser of new scratch media */
int rc;
char *pszPoolName = "";
enum aci_media type = ACI_3590;
char szVolser[ACI_VOLSER_LEN];
rc = aci_scratch_get (pszPoolName, type, pszVolser);
if( rc )
    aci_perror ("Command failed: ")
else
    printf ("Scratch volser %s found.\n", szVolser);
```

## `aci_scratch_info`

The `aci_scratch_info` function gets information about a scratch pool.

```
#include "aci.h"
int aci_scratch_info( char *subpool, enum aci_media type,
                    long *volcount, long *scratchcount )
```

Query information regarding the scratch pool with the name *subpool*, or the default scratch pool, if the subpool name is not specified. The information returns the number of volsers defined in the pool and the number of volsers that have been selected as scratch. Refer to Table 4-46 .

For additional information, refer to *aci\_scratch\_unset*.

**Table 4-46** Parameters for the `aci_scratch_info` function call

Parameter	Description
subpool	stored name of the pool for scratch media in the database. If the volume is to be taken from a default <i>subpool</i> of a media type, set <code>type</code> to the media type of the volser and set <i>subpool</i> to the NULL string.
type	type of media in the named subpool. Refer to <i>Media Types</i> .
volcount	number of volsers in the named pool (independent of the status scratch or not defined)
scratchcount	number of the volser with the status scratch in the named <i>subpool</i> , independent of the status of the volser (eject, mounted, etc.)

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- EINVALID
- EDASINT
- ENOPOOL
- ERPC

- 
- 
- ETIMEOUT
  - ESWITCHINPROG

---

---

Here is the example of `aci_scratch_info` command:

```
/* List scratch pool information */
int rc;
char *pszPoolName = "";
enum aci_media type = ACI_3590;
long lVolserCount, lScratchCount;
if ((rc = aci_scratch_info (pszPoolName, type, &lVolserCount,
&lScratchCount)) != 0 )
    aci_perror ("Command failed: ")
else
    if (strcmp (pszPoolName, "") == 0)
        printf ("DEFAULT_POOL:VolserCount:%d,
ScratchCount:%d\n", lVolserCount, lScratchCount);
    else
        printf ("%s: VolserCount: %d, ScratchCount: %d \n",
pszPoolName, lVolserCount, lScratchCount);
```

## aci\_scratch\_set

The `aci_scratch_set` function sets volume status to scratch.

```
#include "aci.h"
int aci_scratch_set( char *subpool, enum aci_media type,
                    char *volser)
```

Set volume named *volser* of media type *type* to `scratch` status in the scratch pool named *subpool*. The subpool is created if it does not exist. If a subpool is not specified and set to the NULL string, the default pool will be used.

If the volume is already defined to another pool, an error (EOTHERPOOL) will be returned. If this is a new scratch volume, *subpool* will be the pool from which the volume can be selected using the `aci_get_scratch` function. Refer to Table 4-47 .

**Table 4-47** Parameters for the `aci_scratch_set` function call

Parameter	Description
subpool	stored name of the pool for scratch media in the database. If the volume is to be taken from a default subpool of a media type, set type to the media type of the volser and set subpool to the NULL string.
type	type of media in the named <i>subpool</i> . Refer to <i>Media Types</i> .
volser	set volser to scratch in the named subpool in the database (only possible, if the volser is already defined in the database but the status of the volser (ejected, mounted, etc.) is not relevant).

**NOTE** Data stored on the media may be lost. The command automatically sets the specified medium as a scratch medium (without a confirmation prompt). The data on the medium is overwritten by the next scratch mount command.

**WARNING** The command will be rejected with the message EOTHERPOOL if the medium already exists in another scratch pool.

---

---

For additional information, refer to *aci\_scratch\_unset*.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- EINVAL
- EDASINT
- ENOPOOL
- ERPC
- ETIMEOUT
- ESWITCHINPROG
- EDATABASE
- ENOTSUPPHCMD

Here is the example of *aci\_scratch\_set* command:

```
/* Add volume to default scratch pool */
int rc;
char *pszPoolName = "";
char *pszVolser = "VOL001";
enum aci_media type = ACI_3590;
rc = aci_scratch_set(pszPoolName, type, pszVolser);
if( rc )
    aci_perror ("aci_scratch_set failed")
else
    printf("Scratch volume %s set.\n ", pszVolser);
```

## aci\_scratch\_unset

The *aci\_scratch\_unset* function resets the scratch status of a volume.

```
#include "aci.h"
int aci_scratch_unset( char *subpool, enum aci_media type,
                      char *volser)
```

Reset the status of *volser* in the scratch pool *subpool* from scratch to non-scratch media and remove the *volser* from *subpool*. If *subpool* is set to the NULL string the default pool will be used. If *volser* is the last volume in the pool, the pool will be deleted. Refer to Table 4-48 .

For additional information, refer to *aci\_scratch\_set*.



**Table 4-48** Parameters for the aci\_scratch\_unset function call

Parameter	Description
subpool	stored name of the pool for scratch media in the database. If the volume is to be taken from a default subpool of a media type, set type to the media type of the volser and set subpool to the NULL string .
type	type of media in the named subpool. Refer to <i>Media Types</i> .
volser	remove volser from the named subpool in the database (only possible, if the volser is already defined in the database but the status of the volser (ejected, mounted, etc.) is not relevant).

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- EINVALID
- EDASINT
- ENOPOOL
- ERPC
- ETIMEOUT
- ESWITCHINPROG
- EDATABASE
- ENOTSUPPHCMD

---

---

Here is the example of `aci_scratch_unset` command:

```
/* Change volume's scratch status */
int rc;
char *pszPoolName = "";
char *pszVolser = "VOL001";
enum aci_media type = ACI_3590;
rc = aci_scratch_unset(pszPoolName, type, pszVolser);
if( rc )
    aci_perror ("aci_scratch_unset failed")
else
    printf("Volser %s removed from scratchpool.\n", pszVolser);
```

## **aci\_setopt**

The `aci_setopt` function establishes options for ACI library.

```
#include "aci.h"
void aci_setopt( int nOptions )
```

Table 4-49 describes the parameters for the `aci_setopt` function call.

**Table 4-49** Parameters for the `aci_setopt` function call

Parameter	Description
nOptions	the options for ACI library (bit-variable)
	ACI_NO_PRINT_ERROR doesn't print error messages in ACI library

## **aci\_shutdown**

The `aci_shutdown` function shuts down the DAS software.

```
#include "aci.h"
int aci_shutdown (char *now)
```

This function shuts down the DAS server. Once the request has been accepted, no other request will be accepted. A restart of the DAS server is necessary to resume DAS operations.

Table 4-49 describes the parameters for the `aci_setopt` function call.

**Table 4-50** Parameters for the `aci_shutdown` function call

Parameter	Description
now	By default, DAS waits for outstanding requests to be completed before termination. It however, the <i>now</i> parameter or the <i>now</i> string is specified, the shut down is immediate.

---

---

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EDASINT
- ESWITCHINPROG

Here is the example of `aci_shutdown` command:

```
/* Shut down DAS operation */
int rc;
char *now = NULL;
if ((rc = aci_shutdown(now))
    aci_perror("Shut down failed:"))
else
    printf("Shut down successful.\n");
```

## aci\_snmp

The `aci_snmp` function sends SNMP messages.

```
#include "aci.h"
int aci_snmp (char *Msg)
```

Table 4-51 describes the parameters for the `aci_snmp` function call..

**Table 4-51** Parameters for the `aci_snmp` function call

Parameter	Description
Msg	Email message, 266 characters maximum

**WARNING** The function is supported only by the Scalar DLC software.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVALID
- ETIMEOUT
- ESWINCHINGPROG
- EBADCLIENT
- ENOTSUPPHCMD

---

---

## aci\_spperror

The `aci_spperror` function returns string which includes ACI/DAS error text.

```
#include "aci.h"
char* aci_spperror( char *aci_text )
```

Operates exactly like `aci_perror` except that it returns a string instead of printing the ACI/DAS error.

Table 4-52 describes the parameters for the `aci_spperror` function call.

**Table 4-52** Parameters for the `aci_spperror` function call

Parameter	Description
<code>aci_text</code>	message (error, warning or information) stored in <code>d_errno</code>

## aci\_switch

The `aci_switch` function switches the passive AMU to active.

```
#include "aci.h"
int aci_switch (char *Switch)
```

Allow the second AMU to be used without manual intervention, if the first AMU-PS is down. An installed and running Dual-AMU is necessary for this function. Refer to Table 4-53 .

**Table 4-53** Parameters for the `aci_switch` function call

Parameter	Description	
	the priority of the switch	
Switch	-n	normal switch, allowed to complete all running commands, and synchronization of the database before switching will start.
	-s	force switch, immediately without any synchronization to the second AMU, but necessary if the first AMU is already down.

**WARNING** Only use the `-f` option if the `-n` option is no longer functioning. There is a risk that anomalies may be caused in the AMU database.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ENOTAUTH
- ERPC
- EINVALID
- EDASINT

- 
- 
- ETIMEOUT
  - EAMUCOMM
  - EHICAPINUSE
  - ESWITCHINPROG
  - ENOTSUPPHCMD

---

---

Here is the example of `aci_switch` command:

```
/* Switch to the Dual AMU */
int rc;
char *Switch = "-n";
if ((rc = aci_switch(Switch))
    aci_perror("Switch actual not possible:"))
else
    printf("Now the Dual AMU is active.\n");
```

## `aci_typelist`

The `aci_typelist` function is used to view all drives of the specified media type

```
#include "aci.h"
int aci_typelist( enum media eMediaType,
                 char aTypeList[ACI_MAX_DRIVE_ENTRIES4][ACI_DRIVE_LEN],
                 int *nCount)
```

Table 4-54 describes the parameters for the `aci_typelist` function call.

**Table 4-54** Parameters for the `aci_typelist` function call

Parameter	Description
<code>eMediaType</code>	requested media type. Refer to <i>Media Types</i> .
<code>aTypeList</code>	an array of elements as declared in struct <code>aci_drive_entry</code> .
<code>nCount</code>	number of returned elements.

## Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- ERPC
- EINVAL
- EDASINT
- EBADHOST
- ENOSPACE
- ETIMEOUT
- ESWITCHINPROG

## `aci_unload`

The `aci_unload` function presses one or more buttons on a drive in the AML.

```
#include "aci.h"
int aci_unload(char *szDrive)
```

---

---

Table 4-55 describes the parameters for the aci\_unload function call.

**Table 4-55** Parameters for the aci\_unload function call

Parameter	Description
czDrive	drive to unload.

### Return Values

- 0: The call was successful
- 1: The call failed

The external variable d\_errno is set to one of the following DAS error codes

- EAMU
- EAMUCOMM
- EROBOTCOMM
- EPROBDEV
- ERPC
- EINVALID
- EDASINT
- ETIMEOUT
- ESWITCHINPROG
- EINVALIDDEV
- ENOROBOT
- EDATABASE
- ENOTSUPPHCMD
- EAREAEMPTY

### aci\_view2

The aci\_view2 function is used to view current information for the specified volser range, media type, attributes from the database.

```
#include "aci.h"
int aci_view2( char *pszBeginVolser, char *pszEndVolser,
              enum aci_media eMediaType, unsigned int nAttr,
              int nCount,
              char *pszClientName,
              int *pnActualCount,
              struct aci_volume_desc2 *vol_desc )

struct vol_desc {
    char coordinate[ACI_COORD_LEN];
    char owner;
    char attrib;
    char type;
```

```

char volser[ACI_VOLSER_LEN];
char vol_owner;
int use_count;
int crash_count;
enum aci_media media_type;
};

```

Returns the `nActualCount` structs of type `aci_volume_desc2`. Each structure holds information about specific volser. Up to `ACI_MAX_QUERY_VOLSRANGE` (=1000) elements is returned, so the application should allocate enough space for this operation.

Table 4-56 describes the parameters for the `aci_view2` function call.

**Table 4-56** Parameters for the `aci_view2` function call

Parameter	Description	
<code>pszBeginVolser</code>	first volser in the range of displayed volsers.	
<code>pszEndVolser</code>	last volser in the range of displayed volsers	
<code>eMediaType</code>	media type of the named volser. Refer to <i>Media Types</i> .	
<code>nAttr</code>	Slot attributes value:	
	<code>ACI_MS_OCC</code>	occupied ("Occupied" or "Temp Here" attribute)
	<code>ACI_MS_MKE</code>	marked empty ("Empty" or "Initial" or "Temp Away")
	<code>ACI_MS_MNT</code>	mounted ("Mounted" or "In Jukebox")
	<code>ACI_MS_EJT</code>	ejected
	<code>ACI_MS_UNDEF</code>	undefined
	<code>ACI_MS_EMPTY</code>	truly empty ("Marked empty" or "Total Ejected")
	<code>ACI_MS_ALL</code>	all attributes
<code>nCount</code>	number of volsers to be displayed	
<code>pszClientName</code>	optional parameter to specify the volsers for a client other than the local one	
<code>pnActualCount</code>	number of the volsers actually found in the range	



**Table 4-56** Parameters for the aci\_view2 function call

Parameter	Description	
aci_volume_desc2	structure with the returned data from the database	
	coordinate	10-digit logical coordinate specifying the slot
	owner	number of the robot which can access the home coordinate of the named volser (1 = robot 1, 2 = robot 2, 3 = both robots)
	attrib	current status of the slot (attributes) (Refer to Table 4-40 )
	type	type of slot, but not the media type (coordinate in the archive). Refer to Table 4-58 .
	volser	queried volser (search criterion in the database)
	vol_owner	not used
	use_count	number of accesses to the slot (not volser) by the robotic controller
	crash_count	not used
	media_type	media type of the named volser. Refer to <i>Media Types</i> .

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- EAMU
- EAMUCOMM
- ERPC
- EINVALID
- DASINT
- EBADHOST
- ENOSPACE
- ETIMEOUT
- ENOVOLUME
- ESWITCHINPROG

### aci\_view

The `aci_view` function is used to view a database entry for a volume.

```
#include "aci.h"
int aci_view( char *volser,
              enum aci_media type,
              struct aci_volume_desc *desc )

struct aci_volume_desc {
```

```

char coordinate[ACI_COORD_LEN];
char owner;
char attrib;
char type;
char volser[ACI_VOLSER_LEN];
char vol_owner;
int use_count;
int crash_count;
};

```

Return the database entry for the volume named *volser* of media type *type*. The database entry is returned in the `aci_volume_desc` structure.

The structure returns the archive catalog, the robot that owns the volume, a volume attribute of mounted, ejected, occupied, or undefined, and the volser media type. Refer to Table 4-57 .

For additional information, refer to *aci\_qvolstrange* and *aci\_inventory*.

**Table 4-57** Parameters for the `aci_view` function call

Parameter	Description	
volser	volser specifying the medium for which information is being queried	
type	media type of the named volser. Refer to <i>Media Types</i> .	
aci_volume_desc	structure with the returned data from the database	
	coordinate	10-digit logical coordinate specifying the slot
	owner	number of the robot which can access the home coordinate of the named volser (1 = robot 1, 2 = robot 2 , 3 = both robots)
	attrib	current status of the slot (attributes) (Refer to Table 4-40 )
	type	type of slot, but not the media type (coordinate in the archive). Refer to Table 4-58 .
	volser	queried volser (search criterion in the database)
	vol_owner	not used
	use_count	number of accesses to the slot (not volser) by the robotic controller
	crash_count	not used

Refer to Table 4-58 for an explanation of the slot types.

**Table 4-58** Slot types

Attrib	Explanation
A	Dynamic (dynamic storage locations in the AML system)
S	storage (dynamic storage locations in the AML system)
N	clean (cleaning media storage location)
O	occupied (slot occupied, medium is in its home position)

**Table 4-58** Slot types

Attrib	Explanation
E	ejected (slot empty, medium has been placed in the I/O unit)
M	mounted (slot empty, medium has been placed in a drive)
I	initial (attribute not used)
J	in jukebox (slot empty, optical disk has been placed in the jukebox)
R	reverse side mounted (slot empty, optical disk has been placed in a drive)
Y	empty (slot empty, no medium defined for the slot)
U	undefined (special attribute, used by HCC/MVS)
T	temp here (slot occupied, medium in the problem box)
A	temp away (medium temporarily not at specified coordinated, in transit on AML/2 with double robotic controller systems)

### Return Values

- 0: The call was successful.
- -1: The call failed.

The external variable `d_errno` is set to one of the following DAS error codes:

- EAMU
- EAMUCOMM
- EINVALID
- EDASINT
- ENOVOLUME
- ERPC
- ETIMEOUT
- ESWITCHINPROG

Here is the example of `aci_view` command:

```
/* Get volume information */
int rc;
enum aci_media type = ACI_3590;
char *volser = "";
struct aci_vol_desc desc;
if ( rc = aci_view(volser, type, &desc )
    aci_perror("view failed")
else
    printf("Volser=%s Type=%c Attrib=%c\n\t coordinate=%s\n" "\t
use count = %d\n", desc.volser, desc.type, desc.attrib,
desc.coord, desc.use_count;
```

### aci\_volser\_inventory

The `aci_volser_inventory` function inventories the volsers within the AML.

```
#include "aci.h"
```

---

---

```
int aci_volser_inventory (char *pszVolser, int status)
```

Start the comparison between the physical barcode volser and the database, update the database as necessary.

Table 4-59 describes the parameters for the aci\_volser\_inventory function call.

**Table 4-59** Parameters for the aci\_volser\_inventory function call

Parameter	Description	
pszVolser	Pointer to an individual volser.	
status	Indicator to determine manipulate of the database:	
	ACI_INVT_NOTUPDT	0 = do not update the database
	ACI_INVT_UPDT	0 = update the database

### Return Values

- 0: The call was successful
- -1: The call failed

The external variable `d_errno` is set to one of the following DAS error codes

- ERPC
- EINVAL
- ENOVOLUME
- EPROBVOL
- EAMU
- EAMUCOMM
- EROBOTCOMM
- EDASINT
- ERETRYL
- ENOTFOUND
- ECANCELED
- ETIMEOUT
- ESWITCHINPROG
- EHICAPINUSE
- ECOORDINATE
- EBARCODE
- ENOTSUPPHCMD

### aci\_volseraccess

The aci\_volseraccess function sets ownership of a volser or range of vsers.

```
#include "aci.h"  
int aci_volseraccess(char *ClientName, char *VolserRange,
```

---

---

```
enum aci_volser_status status)
```

Modify allocation status of a volser for a specified client. For additional information, refer to *aci\_clientaccess*.

Table 4-60 describes the parameters for the *aci\_volseraccess* function call.

**Table 4-60** Parameters for the *aci\_volseraccess* function call

Parameter	Description	
clientname	name of the client which authorization of a volserrange is to be changed	
volser_range	<ul style="list-style-type: none"><li>• a single volser</li><li>• multiple volsers, separated by commas</li><li>• a range of volsers separated by a hyphen</li></ul>	
status	new volser reservation status	
	ACI_UP	reservation of named volser for the client
	ACI_DOWN	remove reservation of named volser for the client. Only complete ranges can be deleted not subranges.

### Return Values

- 0: The call was successful
- -1: The call failed

The external variable *d\_errno* is set to one of the following DAS error codes

- EUEPULSE
- ERPC
- EINVAL
- ENOVOLUME
- EDASINT
- EBADCLIENT
- ENOTAUTH
- ETIMEOUT
- ESWITCHINPROG
- EUPOWN

### *aci\_volserstatus*

The *aci\_volserstatus* function queries ownership of the volser.

```
#include "aci.h"
int aci_volserstatus char *ClientName, int *num,
char *VolserRange,
struct aci_volser_entry *VolserEntry[ACI_MAX_VOLSER_ENTRIES]
struct aci_volser_entry {
char ClientName[ACI_NAME_LEN];
char VolserStatus[ACI_VOLSERSTATUS_LEN];
```

```

char volsers[ACI_VOLSER_LEN];
enum aci_media media_type;
};

```

Returns the status of volsers which are set to UP for the client with name *clientname*. If *clientname* is the NULL string, the call return status on all volsers specified in *VolserRange*. The status is returned in *VolserEntry*, an array of pointers to *aci\_volser\_entry* structure.

Table 4-61 describes the parameters for the *aci\_volserstatus* function call.

**Table 4-61** Parameters for the *aci\_volserstatus* function call

Parameter	Description	
ClientName	name of the client which allocated volser should be displayed	
num	num of volser ranges	
VolserRange	<ul style="list-style-type: none"> <li>• a single volser</li> <li>• multiple volsers, separated by commas</li> <li>• a range of volsers separated by a hyphen</li> </ul>	
aci_volser_entry	details to the allocated range	
	ClientName	Owner of the volser
	VolserStatus	UP
	volser	allocated volser range
	media_type	media type of volser. Refer to <i>Media Types</i> .

### Return Values

- 0: The call was successful
- -1: The call failed

The external variable *d\_errno* is set to one of the following DAS error codes

- EBADCLIENT
- ERPC
- EINVAL
- EDASINT
- ETIMEOUT
- EHCAPINUSE
- ESWITCHINPROG

# 5

## DAS ACI Functions

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## Overview

Asynchronous Support Layer library works as a filter between existing ACI libraries (version 3 or later) and the client application, which wants to issue asynchronous ACI calls. Since the native ACI interface is synchronous, a client had to wait for the completion of the request. Now using special programming techniques, developers who want to use ACI in an asynchronous manner can use the Asynchronous Support Layer library of this purpose.

## How It Works

In early ACI releases, all programmers using the ACI library, had to consider that any ACI call issued by the application would wait until the work is complete. Now, each incoming request is stored into the shared memory area and each request is executed in forked process.

After the application issues a request, it is given a request ID. The request ID is actually the process ID of the forked child process. The operating system does not allow two processes with the same ID. The request ID ensures the uniqueness of each ID.

After the request is completed, it stores the results in the appropriate location in that shared table and terminates. To retrieve the information back to the client, define a special function that terminates (SIGCHLD) a child process. This routine could also transmit the data into an application internal data buffer and free the entry in the table. Doing this ensures that the entry (process) ID will never be repeated in the shared memory table.

## Sadmin Sample Application

For the convenience and ease of understanding the programming techniques required to write the asynchronous ACI applications, the sadmin sample application is provided. This application represents a cut version of the standard dasadmin application. It the following commands:

- mount: mount a volser
- dismount: dismount the volser or force the drive to dismount
- insert: insert volsers
- eject: eject/elect complete volsers
- allocv: allocate volser
- allocd: allocate drive
- script: run the commands from a script file

This application can run in both single command and scripting modes. To stop this application, press <Ctrl>+<C> or use the **KILL** command.

## Sadmin Syntax

The syntax of the sadmin sample application has two general forms:

---

---

1 `sadmin <command> [-h] | [[<arg1>] [<arg2>] ... [<argN>]]`

2 `sadmin script <[<scriptfilename>]`

In the first case, *sadmin* is running in single command mode. In the second case, it is executing the specifically prepared script. The script contains all usual *sadmin* commands, written in same syntax. For example:

```
mount -t DECDLT 000030 DE02
eject -t OD-Thick P702010101-P702010122 E02
dism -d DE02
```

Each line must be EOL terminated. *Sadmin* responds with a help message when run without arguments. The script command isn't included in the message.

---

---

## Async Support Layer Library Contents

Currently the Asynchronous Support Layer library supports only the following commands:

- MOUNT
- DISMOUNT
- FORCE
- INSERT
- EJECT
- EJECT COMPLETE

The asynchronous API consists of the following four functions:

- `aci_async_add` - adds an entry in the shared memory area
- `aci_async_create` - creates and initializes the shared memory area
- `aci_async_find` - finds required shared memory table entry
- `aci_async_free` - frees required shared memory table entry

There is also a header file for the C developers, `aci_async.h`, defining all the required structures and macros for development of software using the ACI asynchronous support.

### `aci_async_add()`

The `aci_async_add()` function adds a new `aci_async_entry` element to the shared memory

```
#include "aci_async.h"
#include "aci_xdr.h"
aci_async_entry* aci_async_add(int aci_func, ...);
```

### Parameters

The `aci_func` parameters are as follows:

- `das_mount`
- `das_dismount`
- `das_force`
- `das_insert`
- `das_eject`
- `das_eject_complete`

#### **das\_mount**

The `aci_async_add` function with the `das_mount` parameter mounts a volume in a drive.

```
aci_async_add (das_mount, *volser, *type, *drive)
```

Mount the volume named `volser` of media type `type` in the drive named `drive`. The volume will then be available to the requesting client. Mount the volume named `volser` of media type `type` in the drive named `drive`. The volume will then be available to the requesting client. Refer to Table 5-1 .

**Table 5-1** Parameters for the `das_mount` parameter

Parameter	Description
volser	Volser which should be mounted (also foreign volser possible after the cataloging with carf)
type	media type of the named volser. Refer to <i>Media Types</i> .
drive	Name of the drive which should be mounted. If the drive is set to the NULL string, the drive is automatically selected from the list of available drives to the client. The client host must have Automatic Volume Recognition (AVR) active to detect the mount.

Here is the example of `aci_async_add` function with the `das_mount` parameter:

```
aci_async_add (DAS_MOUNT, "000030", C3480, "DE02")
```

### **das\_dismount**

The `aci_async_add` function with the `das_dismount` parameter dismounts a volume.

```
aci_async_add (das_dismount, *volser, *type)
```

Dismount the volume named `volser` of media type `type` from its drive. The drive is identified by the DAS software.

For additional information, refer to *das\_mount*.

Retries can be configured in the config file or in the configuration.

**NOTE** Retries can be configured in the config file or in the Scalar DLC configuration.

Refer to Table 5-2 for the details.

**Table 5-2** Parameters for the `das_dismount` parameter

Parameter	Description
volser	Volser that is to be moved from a drive to the original position in the AML
type	media type of the named volser. Refer to <i>Media Types</i> .

### **das\_force**

The `aci_async_add` function with the `das_force` parameter dismounts any cartridge from a specific drive.

```
aci_async_add (das_force, *drive)
```

Force a dismount from a drive named `drive`, regardless of the volser is in the drive. Refer to Table 5-3 .

For additional information, refer to *das\_dismount* and *das\_mount*.

**Table 5-3** Parameters for the `das_force` parameter

Parameter	Description
<code>drive</code>	name of the drive for the dismount

### **das\_insert**

The `aci_async_add` function with the `das_insert` parameter inserts volumes into the AML  
`aci_async_add (das_insert, *insert_area, *volser_range, *type)`

The cartridges actually located in the insert area of the AML and registered (automatically inventoried after closing the area) will be inserted.

- Volsers that already have a entry in the database are moved to this position.
- Volsers that have no entry in the database are moved to the first free slot.
- Cartridges with an invalid volser (barcode not readable) are moved to the problem box.

Refer to Table 5-4 for the details.

**Table 5-4** Parameters for the `das_insert` parameter

Parameter	Description
<code>insert_area</code>	Logical insert range (e.g. I03)
<code>volser_range</code>	The volumes found in the <code>insert_area</code> are returned in the <code>volser_ranges</code> array of strings, where each volser is separated by a comma. Each range is <code>ACI_RANG_LEN</code> long and there are up to <code>ACI_MAX_RANGES</code> ranges. An empty string indicates the end of the ranges
<code>type</code>	media type of the volser in the insert area. Refer to <i>Media Types</i> .

### **das\_eject**

The `aci_async_add` function with the `das_eject` parameter ejects a range of volumes from the AML.

`aci_async_add (das_eject, *eject_area, *volser_ranges, *type)`

Eject the volumes in `volser_range` to the `eject_area`. The media type of the volumes must match that of the `eject_area`. Set `type` to the media type of the `volser_range`. Refer to Table 5-5 .

**Table 5-5** Parameters for the `das_eject` parameter

Parameter	Description
<code>eject_area</code>	Logical eject area defined in AML
<code>volser_ranges</code>	<ul style="list-style-type: none"><li>• a single volser</li><li>• multiple volsers separated by commas</li><li>• a range of volsers separated by a hyphen</li></ul>
<code>types</code>	media type of the named volser. Refer to <i>Media Types</i> .

The database entry for the volume is not deleted, and the position in the AML that the volume occupied remains reserved for insertion of a volume with a matching volser. This could be useful if the volume is temporarily ejected and will be inserted in the near future. In such case, the position remains reserved and the volume's location within the AML does not change.

The eject will stop, when the eject area is full. The request will either be cancelled or completed after the area is marked empty depending on the DAS\_EJECTAREAFULL environment variable.

### das\_eject\_complete

The `asi_async_add` function with the `das_eject_complete` parameter ejects volumes and removes the database entries.

```
aci_async_add (das_eject_complete, eject_area, volser_range, type)
```

Eject the volumes in *volser\_range* to the *eject\_area*. The media type of the volumes must match that of the *eject\_area*. Set *type* to the media type of the *volser\_range*. The database entry for the volume is deleted, and the position in the AML that the volume occupied becomes free. This could be useful if the volume is to be placed in long-term archive storage or more space is needed in the AML. If the volume is re-inserted into the AML, it is stored in the next available position, and it probably will not occupy the previous position. The volume is re-inserted in the same position only if `das_eject` is used. Refer to Table 5-6 for a description of the parameters for the `das_eject_complete` parameter.

**Table 5-6** Parameters for the `das_eject_complete` parameter

Parameter	Description
<code>eject_area</code>	Logical eject area defined in AML.
<code>volser_ranges</code>	<ul style="list-style-type: none"> <li>• a single volser</li> <li>• multiple volsers separated by commas</li> <li>• a range of volsers separated by a hyphen</li> </ul>
<code>types</code>	media type of the named volser. Refer to <i>Media Types</i> .

The eject will stop, when the eject area is full. Depending on the DAS\_EJECTAREAFULL environment variable, the request will either be cancelled or completed after the area is marked empty.

For additional information, refer to `das_insert` and `das_eject`.

### Return Values

The call was successful if a pointer to the newly added entry is returned.

The call failed if zero is returned.

---

---

Here is an example of the `aci_async` function call:

```
/* sadmin sample application, dasadmin.c file
 * aci_async.h, ACI_INSERT macro */
aci_async_entry *async_entry;
if ((async_entry = aci_async_add( DAS_INSERT, insert_area,
volser_ranges, type ) ) != 0)
{
    if ((async_entry->pid = fork()) == 0)
    {
/* map the current process virtual memory to the shared buffer */
        if ((int)(async_table = (void*)shmat(async_table_desc,
0, 0)) == -1)
        {
            d_errno = ENOSHARED;
            strcpy(d_text, "shmat failed");
        }
        res = aci_insert(insert_area, volser_ranges, type);
        async_entry->d_errno = d_errno;
        strcpy(async_entry->d_text, d_text);
        shmdt(async_table);
        exit(res);
    }
}
```

## `aci_async_create()`

The `aci_async_create` function creates a sharedmemory array of the `entry_num` size, that will hold the requests sent.

```
#include "aci_async.h"
aci_async_entry* aci_async_create(long entry_num);
```

Refer to Table 5-7 for a description of the parameter for the `aci_async_create` function.

**Table 5-7** Parameters for the `aci_async_create` function

Parameter	Description
<code>entry_num</code>	number of entries allocated to hold the request information.

## Return Values

The call was successful if a pointer to the start of shared memory array mapped into virtual address space of the process.

The call failed zero is returned.

**WARNING** The `entry_num` value and pointer returned are stored globally in the Asynchronous Layer Library for later use. You must call this function only once. Repeated calls will destroy global values and will not free previously allocated shared memory arrays.

---

---

Here is an example of the `aci_async_create` function:

```
/* sadmin sample application, dasadmin.c file
 * creating a table in shared memory - 50 entries */
if( ( async_entry = aci_async_create( 50L ) ) == 0 )
{
    aci_perror( "create async failed" );
    return 1;
}
```

## `aci_async_find()`

The `aci_async_find` function looks for the appropriate `aci_async_entry` in shared memory array. If an entry has the same value in the `pid` field as `pid` parameter it is returned.

```
#include "aci_async.h"
aci_async_entry* aci_async_find(pid_t pid);
```

Refer to Table 5-8 for a description of the parameter for the `aci_async_find` function.

**Table 5-8** Parameters for the `aci_async_find` function

Parameter	Description
<code>pid</code>	identifies the request entry in the shared memory array

## Return Values

The call was successful if a pointer to the found value is returned.

The call failed if zero is returned

The structure of the `aci_async_entry` uses a `pid_t` type member `pid` as a unique identifier of an entry. When calling several asynchronous calls at a time the system can assign the same process id to a new process when a previous call has terminated. This could cause duplicate values the in `pid` fields of sharedmemory array entries. Refer to *Response Technique*.

Here is an example of the `aci_async_find` function.

```
/* sadmin sample application. wait_for_child.c file * /
if ((async_entry = aci_async_find(pid)) != 0)
{
    printf("results: getting results...\n");
    switch(async_entry->aci_func)
    {
        case DAS_MOUNT:
            ...
    }
    aci_async_free(async_entry);
    printf("results: results done...\n");
}
}
```



---

---

## **aci\_async\_free()**

The `aci_async_free` function clears the `async_table` entry. Refer to Table 5-9 .

```
#include "aci_async.h"
void aci_async_free(aci_async_entry* async_entry);
```

**Table 5-9** Parameters for the `aci_async_free` function

Parameter	Description
<code>async_entry</code>	pointer to an <code>aci_async_entry</code> that should be cleaned

## **Return Values**

None.

This call only clears the `pid` field in the appropriate `aci_async_entry` structure.

## **Macros**

The `aci_async.h` header file contains macros that substitute all the techniques, required to issue an asynchronous ACI call. However, they require some additional conditions provided by programmer.

## **aci\_mount**

The `aci_mount` function mounts a volume in a drive.

```
#include "aci_async.h"
ACI_MOUNT(volser, type, drive_name)
```

All the parameters must comply with the rules for `aci_mount` function call.

The local variables *int res* must be defined before using this macro.

### **Return Values**

The `d_errno` and `d_text` globals are copied to `d_errno` and `d_text` fields of shared memory array entry. The process is terminated by the `exit()` call with the *res* exit code. If there are problems with shared memory attachment, `d_errno` global will be set to `ENOSHARED`.

## **aci\_dismount**

The `aci_dismount` function dismounts a volume.

```
#include "aci_async.h"
ACI_DISMOUNT(volser, type)
```

All the parameters must comply with the rules for the `aci_dismount` function call.

The local variable *int res* must be defined before using this macro.

---

---

## Return Values

The `d_errno` and `d_text` globals are copied to `d_errno` and `d_text` fields of shared memory array entry. The process is terminated by the `exit` call with the `res exit` code. If there are problems with shared memory attachment, `d_errno` global will be set to `ENOSHARED`.

### **aci\_force**

The `aci_force` function dismounts any cartridge from a specific drive.

```
#include "aci_async.h"
ACI_FORCE(drive)
```

All the parameters must comply with the rules for the `aci_force` function call.

The local variable `int res` must be defined before using this macro.

## Return Values

The `d_errno` and `d_text` globals are copied to `d_errno` and `d_text` fields of shared memory array entry. The process is terminated by the `exit` call with the `res exit` code. If there are problems with shared memory attachment, `d_errno` global will be set to `ENOSHARED`.

### **aci\_insert**

```
#include "aci_async.h"
ACI_INSERT(insert_area, volser_ranges, type)
```

All the parameters must comply with the rules for the `aci_insert` function call.

The local variable `int res` must be defined before using this macro.

## Return Values

The `d_errno` and `d_text` globals are copied to the `d_errno` and `d_text` fields of the sharedmemory array entry. The process is terminated by the `exit` call with the `res exit` code.

### **aci\_eject**

The `aci_eject` function ejects a range of volumes from the AML.

```
#include "aci_async.h"
ACI_EJECT(eject_area, volser_range, type)
```

All the parameters must comply with the rules for the `aci_eject` function call.

The local variable `int res` must be defined before using this macro.

## Return Values

The `d_errno` and `d_text` globals are copied to the `d_errno` and `d_text` fields of the sharedmemory array entry. The process is terminated by the `exit` call with the `res exit` code. If there are problems with the shared memory attachment, the `d_errno` global will be set to `ENOSHARED`.

### **aci\_eject\_complete**

The `aci_eject_complete` function ejects volumes and removes the database entries.

---

---

```
#include "aci_async.h"
```

```
ACI_EJECT_COMPLETE(eject_area, volser_range, type)
```

All the parameters must comply with the rules for the `aci_eject_complete` function call.

The local variable *int res* must be defined before using this macro.

### **Return Values**

The `d_errno` and `d_text` globals are copied to the `d_errno` and `d_text` fields of the sharedmemory array entry. The process is terminated by the `exit` call with the *res exit* code. If there are problems with the shared memory attachment, the `d_errno` global will be set to `ENOSHARED`.

---

---

## Response Technique

This section describes the most desirable response processing technique.

### Setup

The following code should be executed upon startup. This code installs a signal handler, which will be automatically run every time one of the child processes terminates. At this point retrieve the results, place them into internal data structures and free the shared memory array entry.

```
/* dasadmin sample application, dasadmin.c file */
int ( *func )();
struct sigaction action;
aci_async_entry *async_entry;
action.sa_handler = wait_for_child;
sigemptyset(&action.sa_mask);
action.sa_flags = 0;
if (sigaction(SIGCHLD, &action, (struct sigaction*)0) ==
(int)SIG_ERR)
{
    fprintf( stderr, "Unable to set signal handler for
SIGCHLD\n");
    return( 1 );
}
}
```

### Signal Handler Routine

The following code processes the result of child processwork. At the point this function is run, the results are placed in the shared memory array entry, and developer should program the logic that will take the results from there and place them somewhere else. The dasadmin sample application puts all the data into the standard output.

```
/* dasadmin sample application, wait_for_child.c file */
void wait_for_child(int sig_no)
{
    pid_t pid;
    aci_async_entry* async_entry;
    int exit_code;
    int i;
    pid = wait(&exit_code);
    if ((async_entry = aci_async_find(pid)) != 0)
        printf("results: getting results...\n");
}
}
```

---

---

## Data structures

This section provides an overview of the data structures used in asynchronous ACI data interchange. The shared memory array consists of several entries of type `aci_async_entry`. The exact number should be set in the `aci_async_create` call. This consists of three sections:

- Common information (`pid`, `aci_func`, `d_errno`, `d_text` member variables)
- Parameter data (parms structure)
- Response data (response structure)

### `aci_async_entry`

Here is the common structure that a shared memory array contains.

```
struct _aci_async_entry {
    pid_t pid; /* process id, -1 means slot is empty */
    int aci_func; /* DAS_MOUNT, DAS_DISMOUNT, DAS_FORCE,
DAS_INSERT, DAS_EJECT, DAS_EJECT_COMPLETE */
    int d_errno; /* DAS error code */
    char d_text[DAS_SZ_MSG_LEN]; /* error message */
    union _parms { /* parameters data */
        async_drive_parms st_drive_parms; /* mount, dismount, force
parameters */
        async_ei_parms st_ei_parms; /* insert, eject,
eject_complete parameters */
    } parms;
    union _response { /* response data */
        async_mount_parms st_mount_parms; /* mount command response
*/
        async_response st_response; /* dismount, force, eject,
eject_complete response */
        async_insert_response st_insert_response; /* insert command
response */
    } response;
} aci_async_entry;
```

---

---

## Parameter Data (Parms Structure)

This union contains several structures that hold the data required for making an appropriate ACI call. All the constants, starting with XDR, are defined in *aci\_xdr.h* file.

**WARNING** Some of the structures contain unusable data fields. This is done for better compatibility with RPC structures. Developers who do not use the macros, may need to fill in the structures. If the macros are used, the developer only needs to take note of what the macros do.

```
struct async_drive_parms {
    char volser[XDR_VOLSER_LEN]; /* volser name */
    enum media type; /* media type */
    char drive[XDR_DRIVE_LEN]; /* drive name */
    enum drive_status drive_state; /* drive status, not used */
    async_common common; /* common data, not used */
};
```

Here is the the structure of *async\_ei\_parms*.

```
struct async_ei_parms {
    char area_name[XDR_AREANAME_LEN]; /* I/E area name */
    char volser_range[XDR_RANGE_LEN]; /* volser range */
    enum media type; /* media type */
    struct common common; /* common data, not used */
};
```

## Response Data (Structure)

This union contains several structures where the asynchronous call results are stored after the call is completed.

### *st\_response*

This structure is reserved for possible future use. Asynchronous ACI developer could use it for storing data.

```
struct async_response {int code; char text[XDR_TEXT_LEN];};
```

### *st\_mount\_parms*

This structure is reserved for possible future use. Asynchronous ACI developer could use it for storing data.

---



---

```

struct async_mount_parms {
    async_response stResponse;
    char volser[XDR_VOLSER_LEN];
    enum media type;
    char drive[XDR_DRIVE_LEN];
    enum drive_status drive_state;
    char drvmedia[XDR_TEXT_LEN];
};

```

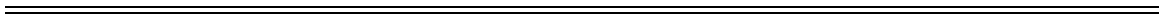
## st\_insert\_response

This structure is supported by ACI\_INSERT macro, described above. If you do not use macros, you could fill it with appropriate data after `aci_insert()` call returns. ACI\_INSERT macro also fills the member `volser_ranges_len` with the actual size of `volser_ranges_val` array, which could be less than XDR\_NO\_RANGES in most cases.

```

struct async_insert_response {
    async_response resp; /* not used */
    struct volser_ranges { /* this structure returns the volsers
inserted */
        u_int volser_ranges_len; /* number of volser_ranges_val
array entries, which contain inserted volsers */
        char volser_ranges_val[XDR_NO_RANGES][XDR_RANGE_LEN]; /*
this array contains all the volsers inserted */
    } volser_ranges;
    enum media mediatype; /* media type, not used */
    char szMediaType[XDR_AREANAME_LEN]; /* not used */
};

```

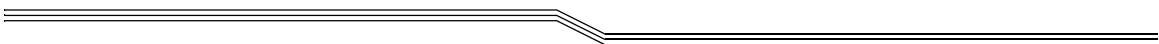


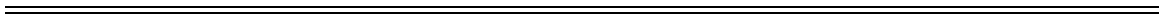


# A

## Application Notes

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## Overview

This section contains information on error recovery procedures and explanations of terms used throughout this document.

## Error Recovery Procedures

This section contains information on error recovery procedures. Refer to Table A-1 .

**Table A-1** Error Code Reactions

Number	d_error Name	Recommended Reactions to the Error Code
0	EOK	No error.
1	ERPC	Communication problem, test the TCP/IP to the AMU PC and, if possible, try an alternate route.
2	EINVALID	A parameter in the command is wrong, try it with other parameters.
3	ENOVOLUME	Volser from the command with the media type is not found in the database. Check the media type in the command. If a mismatch is detected between the archive and the database, update the database with the inventory command. Otherwise try the command with another volser.
4	ENODRIVE	The drive parameter in the command does not match any drives in the AML. Change the parameter in the command.
5	EDRVOCUPPIED	The drive named is already used for another cartridge. <ul style="list-style-type: none"><li>• Send an unload command to the drive.</li><li>• Send a dismount command to the DAS software.</li><li>• Wait until the previous mount (also possible for cleaning) is completed.</li></ul>
6	EPROBVOL	The AMU returned a error code from robot control or information about an unrecoverable situation in the AML. Stop the command that returned this error. Refer to the AMU Log for more information.
7	EAMU	The AMU returned an unexpected error. Stop the command that returned this error. Refer to the AMU Log for more information.
8	EAMUCOMM	An internal error was detected in the AMU software (error code 1001 in the AMU log), wait a moment, then enter this, or another test command again. Otherwise, the AMU software will need to be stopped and restarted.

**Table A-1** Error Code Reactions

Number	d_error Name	Recommended Reactions to the Error Code
9	EROBOT	not used
10	EROBOTCOMM	There is a problem in the communication between AMU and robot control or the robot is switched logically, or physically to not ready. Check the status with aci_robstat and, if possible, set the status to ready. Try the command again.
11	ENODAS	On ACI Version 1.2 mapped to the Error EDASINT.
12	EDEVEMPTY	AMU returned the error code 1094, the drive named is in the database with the attribute Empty. If there is a cartridge in the drive (previous error with database mismatch or manual intervention), the AMU database must be updated. Use the AMU screen or remote SQL commands to set the drive coordinate: <ul style="list-style-type: none"> <li>• Volser: volser in the drive</li> <li>• Attribute: 'O' (Occupied)</li> <li>• set the home coordinate of the Volser</li> <li>• Attribute: 'M' (Mounted)</li> <li>• if the drive is an Optical Disk drive the second site of the OD must also be set.</li> <li>• Attribute 'R' (Reverse side Mounted)</li> </ul>
13	ENOTREG	not used
14	EBADHOST	DAS was unable to resolve the IP-name to an address, or the address is invalid. Check the TCP/IP command. Set the IP-configuration and change configuration data in AMU or the environment.
15	ENOAREA	The named insert or eject area was not found in the configuration. Try the command with another area name, or change the AMU configuration.
16	ENOTAUTH	Access privilege limitations for the requesting client are defined in the config file parameters. Change the configuration. This can be temporarily done by aci_register. For a longer term change, use another client or change the config file.
18	EUEPELSE	The drive is reserved by another client. <ul style="list-style-type: none"> <li>• Check which client has reserved the drive and the status of the drive (occupied or empty) with <i>aci_drivestatus2</i>.</li> <li>• Set the drive for the other client downwith <i>aci_driveaccess</i> (if occupied use FDOWN).</li> <li>• If the drive is occupied, send an unload command to the drive and to DAS with <i>aci_dismount</i>.</li> <li>• Set the drive for the Client UP with <i>aci_driveaccess</i>.</li> </ul>

**Table A-1** Error Code Reactions

Number	d_error Name	Recommended Reactions to the Error Code
19	EBADCLIENT	The Client only BASIC rights. Change the Clientname on the ACI to a Client with Complete rights or change the Configuration file.
20	EBADDYN	not used
21	ENOREQ	The <i>aci_cancel</i> used with an invalid sequence number. <ul style="list-style-type: none"> <li>• check the command queue for the correct sequence number with <i>aci_list</i></li> <li>• try the <i>aci_cancel</i> command with the correct sequence number</li> </ul>
22	ERERTRYL	The maximum number of automatic retries for recovering has been exceeded. A problem in the AMU. Check the AMU Log for more information: <ul style="list-style-type: none"> <li>• &lt;0420&gt; Cartridge not ejected. <ul style="list-style-type: none"> <li>• The dismount manager is not configured correctly.</li> <li>• The drive has not received the unload command (send unload via data path to the drive or to DAS <i>aci_unload</i>).</li> <li>• The drive has a physical problem (call Service).</li> </ul> </li> <li>• &lt;1191&gt; Tower not available. The tower can be set back to the ready status with the status command, if the tower does not have a physical problem (call Service).</li> <li>• &lt;1123&gt; Too many commands; possible AMU overload. <ul style="list-style-type: none"> <li>• Restart the AMU. Do not send so many commands at one time, or request library hardware with more performance.</li> </ul> </li> <li>• &lt;1290&gt; Command Canceled from AMU. Internal problem in the AMU software, try AMU restart.</li> </ul>
23	ENOTMOUNTED	AMU returned the error code 1162, the volser named is not in the AMU database. <ul style="list-style-type: none"> <li>• Check the Volser in the command.</li> <li>• If there is a cartridge in the drive (previous error with database mismatch or manual intervention), the AMU database must be updated.</li> </ul>
24	EINUSE	The requested volser is already in use. Wait until the usage of the cartridge is completed or send a unload and a dismount of the drive, that is using the requested volser.
25	ENOSPACE	Problem with the <i>aci_register</i> , <i>aci_clientaccess</i> and <i>aci_foreign</i> commands. The limits for configured ranges have been exceeded. Remove old ranges, before registering something new.

**Table A-1** Error Code Reactions

Number	d_error Name	Recommended Reactions to the Error Code
26	ENOTFOUND	Problem with parameters in the command. Check the command and confirm the parameters with the AMU configuration.
27	ECANCELLED	A command was canceled with the <i>aci_cancel</i> command or on the AMU.
28	EDASINT	An internal DAS error has occurred. Restart DAS. Save the Log and inform ADIC/GRAU support about the error situation.
29	EACIINT	An internal ACI error has occurred. Restart DAS. Save the Log and inform ADIC/GRAU support about the error situation.
30	EMOREDATA	Return code from <i>aci_qvolsrange</i> command, if the number of volsers in the range exceed the number of displayed volsers. Try the <i>aci_qvolsrange</i> again with the last volser in the first range in the parameter of the first volser.
31	ENOMATCH	Parameters in the command are not correct confirm, that the parameter type (Mediatype) is correct for the command. Confirm the AMU configuration with the parameter in the command.
32	EOTHERPOOL	Return code to <i>aci_scratch_set</i> , if the volser is already defined in a pool with another name. Use the command <i>aci_scratch_unset</i> for the other pool and issue the <i>aci_scratch_set</i> command again.
33	ECLEANING	The command can not be executed, because the drive or the volser is being used for the drive cleaning. Wait until the cleaning process is complete, and try the command again.
34	ETIMEOUT	The maximum wait time for the command has been exceed. Check the life of the DAS software with <i>aci_qversion</i> and the life of the robot wit <i>aci_robstat</i> . Check the communication with ping command. If you have very high load in the system, you have to change the time-out parameters in the configuration (Refer to the <i>Environment Variables</i> in the <i>DAS Administration Guide</i> ).
35	ESWITCHINPROG	The commands can not be executed. DAS and AMU are being switched to the other robot. Wait until the switching process is completed and try again.
36	ENOPOOL	There has been an attempt to insert or eject cleaning cartridges to a cleanpool that has not been configured. Confirm the cleanpool name in the command with the cleanpool names in the AMU configuration.

**Table A-1** Error Code Reactions

Number	d_error Name	Recommended Reactions to the Error Code
37	EAREAFULL	The <i>aci_ejectclean</i> command returns that the Eject area is full. Empty the area and try the command again.
38	EHICAPINUSE	The commands can not be executed, because the HICAP is open and the robot is not ready. Close the HICAP, press the start button on the controller and try the command again.
39	ENODOUBLESIDE	The volsers in the <i>aci_getvolsertoside</i> command was not from type optical disk (mediatype O0 and O1). Check the AMU configuration and database.
40	EEXUP	The <i>aci_driveaccess</i> command returned that the requested drive is exclusively used by a other client. Request the other client to release the drive or use the Client DAS_SUPERVISOR for the release.
41	EPROBDEV	AMU returned <1033> (position not in database). Check the database, use AMU command <b>update device</b> for actualizing the database.
42	ECOORDINATE	AMU returned <1142> (the logical coordinate is not in the configuration). Compare the AMU configuration with the DAS parameter in the command.
43	EAREAEMPTY	AMU returned <1156> (Insert area empty) during insert. Open and close the I/O unit, the AMU will start the automatic inventory of the range.
44	EBARCODE	Switch the barcode reading off with <i>aci_barcode</i> and try the command again
45	EUPOWN	The Client tried to allocate volsers that are already allocated.
46	ENOTSUPPHCMD	The AMU has a command exclusion feature that can be used to configure which DAS commands are supported. The command that was sent to the AMU is configured as a not supported host command.
47	EDATABASE	Check the AMU log for a more detailed message. Also check the AMU error message.
48	ENOROBOT	Check the AMU configuration.
49	EINVALIDDEV	Check the device parameter and correct it if necessary.
50	NO_ECOCES	Number of error codes in header file increment when adding new codes to the end of the list

## Terms

ACI

AML Client Interface.  
Application Program Interface for the AML

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AML	<p>Automated <b>Mixed-Media Library</b>; AML software and physical archive.</p> <ul style="list-style-type: none"> <li>• /2 stands for <b>2nd</b> version</li> <li>• /E stands for <b>Entry</b></li> <li>• /J stands for <b>Junior</b></li> </ul>
AMU	<p>AML (Archive) <b>Management Unit</b></p> <p>Central intelligence of the DAS system. Consists of hardware and software both.</p>
API	<p><b>Application Program Interface</b></p> <p>A program residing on the client's platform used to interpret the client's requests and to provide all the network communication compatible with the interface requirements.</p> <p>The archive consists of:</p> <ul style="list-style-type: none"> <li>• physical archive</li> <li>• logical archive.</li> </ul>
Archive	<p>The physical archive consists of storage segments for tape cartridges and optical disks (= media). The logical archive (archive catalog) is the list of volsers assigned to the compartments in the physical archive.</p>
Archive catalog	<p>The AMU database with the logical archive. Contains the assignment of volsers to the compartments in the physical archive as well as additional vital information about the media and the drives.</p>
Bar code	<p>An array of rectangular bars and spaces in a predetermined pattern (e.g., UPC symbol.)</p>
Bin	<p>A single medium storage location. Also referred to as a slot in some archives.</p>
Cassette	<p>A shell having two co-planar hubs, designed to hold magnetic recording tape. Used loosely, the same as Volume.</p>
Cartridge	<p>One or more physical volumes, bound in a transportable package with a human-readable external label.</p>
Cleaning media	<p>Media that is used not to read/write data but for drive cleaning.</p>
Cleaning pool	<p>A collection of cleaning media of the same media type.</p>
Client	<p>A volume server user that may be an application program.</p>
Console	<p>A human interface mechanism for controlling and monitoring system operation.</p>
Customer Engineer (CE)	<p>A person who is responsible for technical service in case of clients having problems operating the system.</p>
DAS	<p><b>Distributed AML Server</b></p>
Data	<p>This term refers to information transferred over the network not including requests and operation responses.</p>
dismount	<p>The robotic action to remove media from drive to storage.</p>
Drive	<p>A device used to read and write data on a medium.</p>
eject	<p>The physical action of removing a medium from an archive. For a robotic archive, the medium is robotically moved to the unload port for removal by the operator.</p>
Eject area	<p>The logical location within the I/O unit that accepts ejected media.</p>
Ethernet	<p>Interface standard defined by IEEE Standard 802.3</p>



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File	An individual collection of related data (e.g.; a letter, a table, a digitized photograph).
Foreign (non-system) media	Cartridges not listed with a volser in the archive catalog. They are processed by the DAS system via the I/O unit.
ID	Identifier. In DAS the ID is usually referring to the volser, which is the identifier for a volume.
insert	The action of physically entering a medium into an archive. For a robotic archive, the operator places the medium in the archive's load port from which the robot places the medium in the assigned bin.
Insert area	Logical location within the I/O unit that accepts inserted media.
I/O unit	A mechanical device into which an operator places media which are to be entered or removed from a robotic archive.
inventory	A physical action by the archive's robot to determine the storage contents of the AML.
media	More than one medium.
medium	A storage object that, when mounted in a drive/recorder/reproducer, is available for read and write operations, but also for clean. Types include: magnetic tape, magnetic disk, optical tape, and optical disk, cleaning tape.
mount	The robotic action to move media from storage to a drive.
Network	The physical and logical connection of computers and peripheral devices that allows communication and data sharing.
Network Protocols	A set of rules defining the physical and logical connection.
PC	<b>P</b> ersonal <b>C</b> omputer.
RAM	<b>R</b> andom <b>A</b> ccess <b>M</b> emory
Robotic archive	A storage system featuring one or more robots for media handling.
RPC	<b>R</b> emote <b>P</b> rocedure <b>C</b> all - with XDR, RPC is the Session Layer (layer 5) and XDR is the Presentation Layer (layer 6) of the ISO/OSI layered client interface.
Scalar DLC	Scalar <b>D</b> istributed <b>L</b> ibrary <b>C</b> ontroller, a software server application acting as an interface between multiple clients and AML. Designed for Scalar AML but support other libraries, too.
Scratch media	Media that has no client data and is free for use and reclassification.
Scratch pool	A collection of scratch media of the same media type.
Shelf archive	An identifiable set of contiguous bins for storing media.
Slot	A single medium storage location. Also referred to as a bin in some archives.
Stage	A type of media storage area containing no assignable bin/slot locations.
System Administrator (SA)	The primary human controller of a computer system. The SA configures each archive, issues restricted commands, and generates reports appropriate to efficient management of the overall system.
Terabyte (TB)	10 <sup>12</sup> bytes, or one million megabytes.
User	Also known as the client or the client system.

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Volume	A removable entity of tape media. <b>Volume Serial Number</b> An up to sixteen-digit alphanumeric designation. It identifies one medium (cartridge, optical disk) in the archive.
Volser, VSN	Exception: optical disk has one logical compartment but two volsers (A and B side). The volser is attached to the rear of the medium on a barcode label and can be read by the handling unit.

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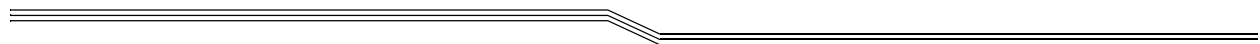
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